

HESS-2015-512-Discussions

Modeling glacial lake outburst flood process chain: the case of Lake Palcacocha and Huaraz, Peru
M. A. Somos-Valenzuela, R. E. Chisolm, D. S. Rivas, C. Portocarrero, and D. C. McKinney

RESPONSE TO THE COMMENTS OF REVIEWER 1

The authors greatly appreciate the insightful and constructive comments of Dr. Christian Huggel that helped us to improve the paper.

GENERAL COMMENTS**General Comment 1:**

Use of past events to calibrate the models: there was a GLOF in 1941 from the same lake which unfortunately has never been studied in any reasonable detail so far. The breaching process at the lake was different than what today could happen because the moraine at that time was intact. So not of much use for the lake overtopping/dam breach process but there is probably interesting information out there regarding flood propagation and flood levels and flow characteristics down to Huaraz. I'm definitely not asking for a detailed study and comparison of this historical case, this would be way beyond the scope of this paper (also considering that the paper already is quite packed). However, I think the authors should make reference to this event and the potential to compare or calibrate the flood models applied. I recently visited the area and there are some flood deposits visible in the flow channel (in the Cojup valley) which may be used to calculate discharge per cross-section. Or they may want to use the historical photographs available to compare their inundation areas with the historical case (at least in a qualitative sense).

- Response to General Comment 1:

We agree with the reviewer that a study of the GLOF event from 1941 would add a lot of information for this work and similar works elsewhere. Although the reviewer pointed out correctly that such effort is out of the scope of this particular manuscript, it is important to mention the authors attempt in 2012 to carry out such studies in the area with the help of the Mountain Institute in Huaraz, the Ministry of Environment of Peru and the support of the Interamerican Development Bank. Our goal then was to generate a high resolution DEM, study the GLOF from 1941, the stability of the moraine and the debris that a potential GLOF could pick up on its way to Huaraz. Unfortunately all of this could not be completed and we were only able to finance the generation of the DEM which is used in this study. Additionally, the 1941 event changed the topography, so it is not completely analogous to the potential event we are modeling (Rivas et al., 2015). The qualitative comparison described in the next paragraphs has been added to the end of the Discussion section of the revised paper.

New text: “There are still many unknowns about the 1941 event, including the precise lake volume at that time, underlying bathymetry and pre-GLOF moraine morphology, flood volume and discharge hydrograph; aerial images and derived historical maps represent the only sources of information, known to the authors, about the physical characteristics of the 1941 GLOF, providing at least a rough visual estimation of the flood area. In a qualitative comparison with the GLOF from 1941, we used a map published by the Instituto Nacional de Defensa Civil (INDECI, 2003) where three mudflow event extensions are delineated: Aluvion Preincaico, Aluvion Huallac and Aluvion Cojup 1941. In Figure 1 (Figure 11 in revised paper) we plot the inundation extension reported in this paper on the map of the 1941 event delineated by INDECI (2003) and confirm that the inundation modeled has reasonable dimensions in comparison with this historical information. The volume at the time was estimated to be on the order of 14 million m^3 (Vilimek et al., 2005), which is more than 7 times the volume that we have calculated for the large avalanche (1.8 million m^3). This may explain the fact that in our results the inundation does not pass out of the bank from the Cojup River to the Quilcaihuanca River in the area where the rivers are very close together near the entrance to the eastern border of the city. However, these results demand caution; a qualitative comparison only describes potential differences between simulated and observed flood areas. Because the moraine failure in 1941 changed the upstream conditions at Lake Palcacocha, historical aerial images of flooded areas constitute no source of information for precise calibration for our model.”

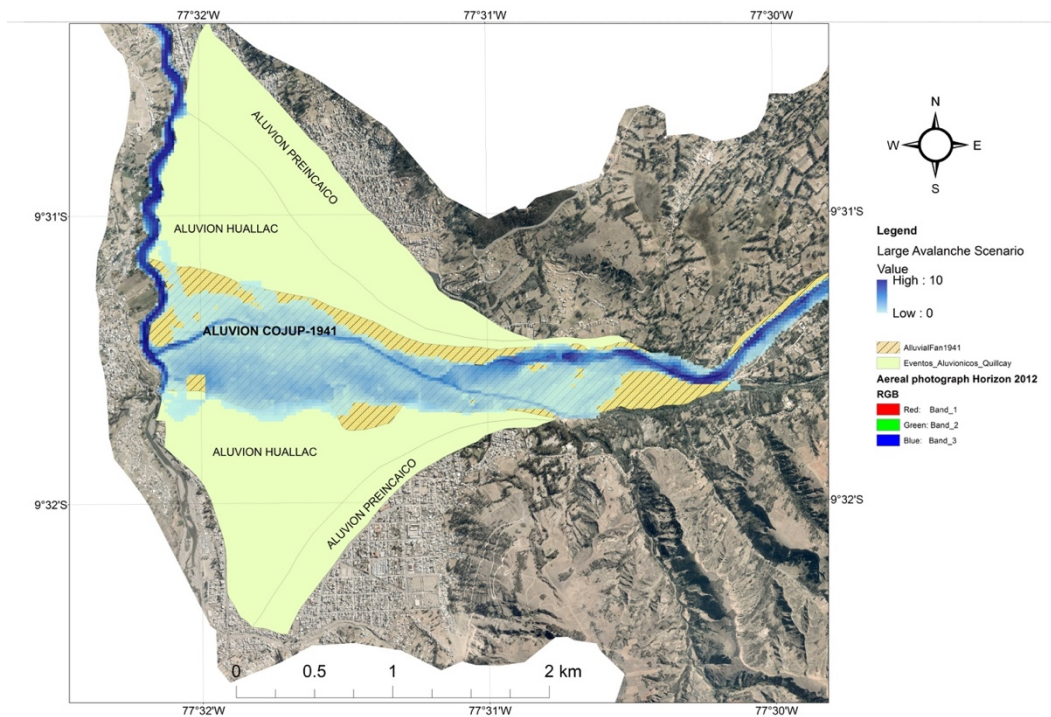


Figure 1 (Figure 11 in revised paper). Maps published by INDECI (2003) indicating the extension of past mudflow events with the large avalanche scenario superimposed on top of them.

INDECI – Instituto Nacional de Defensa Civil, Plan de Prevención ante Desastres: Usos del Suelo y Medidas de Mitigación Ciudad de Huaraz. Plate 33, Proyecto INDECI – PNUD PER/02/051 Ciudades Sostenibles, Lima, 2003.

http://bvpad.indeci.gob.pe/doc/estudios_CS/Region_Ancash/ancash/huaraz.pdf (Accessed April 15, 2016)

Vilímek, V., M.L. Zapata, J. Klimeš, Z. Patzelt, and N. Santillán, 2005. Influence of Glacial Retreat on Natural Hazards of the Palcacocha Lake Area, Peru. *Landslides* 2:107–115.

General comment 2:

I note that the authors do not consider the scenario of a moraine collapse as occurred in 2003, producing a (relatively small) overtopping and downstream flood. This should be discussed.

- Response to General Comment 2:

We agree that this should be discussed and the following text has been added to the Discussions section of the revised paper:

New Text: “According to Vilímek *et al.* (2005), the lateral moraine collapse that occurred in 2003 at Lake Palcacocha was due to a wave produced by a landslide on the internal face of the left lateral moraine that was triggered by extensive rainfall precipitation which over-saturated the moraine material. The terminal moraine was eroded but it did not breach. A downstream flood was produced by the water that overtopped the moraine. While this type of landslide from the lateral moraine is likely to occur again in the future, the work reported here focuses on the potential effects of an avalanche-generated wave because the magnitude of landslides likely to enter the lake are less than the avalanche volumes we have considered, and the effect of a landslide-generated wave may be somewhat mitigated as it propagates diagonally across the lake, whereas an avalanche-generated wave would enter along the longitudinal axis of the lake and is unlikely to be attenuated by reflections off of the lateral moraines.

Even though a prescribed terminal moraine collapse scenario was simulated, it was not included in the preliminary hazard map for two reasons. First, the complete collapse scenario is based on the premise that we should consider a worst case scenario, but we could not initiate the moraine collapse using our numerical approach; even when a large overtopping wave and highly erosive materials were assumed, the width of the moraine is simply too great, and the erosion does not extend from the distal face of the moraine back to the lake. Therefore, we artificially prescribed and simulated the moraine collapse. Using empirical equations we determined the time that the collapse will take and the hydrograph was calculated following hydrodynamic constraints as indicated in Rivas *et al.* (2015). Based on these modeling results it is extremely unlikely that the collapse will occur, but it cannot be completely disregarded. Secondly, given the magnitude of the extremely unlikely breach scenario results, it is important to avoid creating confusion as a result of misinterpretation of the results. People in Huaraz should decide if they want to consider the worst case scenario in their planning, and this work is limited to informing that decision making

process.”

Rivas, D. S., Somos-Valenzuela, M. A., Hodges, B. R., and McKinney, D. C.: Predicting outflow induced by moraine failure in glacial lakes: The Lake Palcacocha case from an uncertainty perspective, *Nat. Hazards Earth Syst. Sci.*, 15, 1163-1179, 2015.

Vilimek, V., M.L. Zapata, J. Klimeš, Z. Patzelt, and N. Santillán, 2005. Influence of Glacial Retreat on Natural Hazards of the Palcacocha Lake Area, Peru. *Landslides* 2:107–115.

General comment 3:

The effect of flow transformation downstream of the lake with different flow rheologies (e.g. from debris flow to hyper concentrated flow and back to debris flow) has not been considered but is likely to occur and probably important, e.g. for travel times. The authors should at least discuss possible effects and limitations in their model setting with respect to this process.

- Response to General Comment 3:

We agree with this comment, especially given the importance of the problem analyzed. With regard to the possible effects and limitations in the model setting with respect to different flow rheologies, we identified two major sources of uncertainty: (1) the physical characteristics of the mixture and (2) the volume of material that will be eroded, transported and deposited again, a process that may happen many times during the trajectory of the flood. FLO2D can simulate the behavior of the mixture assuming that it won't change throughout the simulation. Consequently, it is not able to consider transformations of the flow rheology except for changes in concentration by volume that can change the dynamic viscosity (η) and yield stress (τ_y), where

$$\eta = \alpha_1 e^{\beta_1 C_v} \quad (1)$$

$$\tau_y = \alpha_2 e^{\beta_2 C_v} \quad (2)$$

where α_i and β_i are empirical coefficients defined by laboratory experiment and C_v is the sediment concentration by volume (O'Brien and Julien, 1988). Additionally, scouring is not simulated in the FLO2D mudflow module, so we prescribe the concentration by volume to be 50% based on the literature recommendations.

The quadratic rheological model used within FLO2D combines four stress components of hyper-concentrated sediment mixtures: (1) cohesion between particles; (2) internal friction between fluid and sediment particles; (3) turbulence; and (4) inertial impact between particles, where the cohesion between particles is the only parameter that is independent of the mixture concentration or hydraulic characteristics (Julien, 2010:243; O'Brien and Julien, 1988). According to the few studies of the composition of the Lake Palcacocha moraine (Novotný and Klimeš, 2014, section 3.3), the cohesion can be considered nearly equal to zero, which implies that the resulting mixture would have low yield stress and dynamic viscosity. Consequently, from the list of 10 soils presented in the FLO2D manual (FLO2D, 2012: Table 8, p. 57), we selected parameters that give a low yield stress and dynamic viscosity (Glenwood 2 from Table 1 below). In addition, a

sensitivity analysis was performed using the parameters for the other soils listed in Table 1 (Aspen Pit 2, Glenwood 1, and Glenwood 3 with higher dynamic viscosities and yield stresses, and Glenwood 4 with much higher values). The results of the sensitivity analysis (FLO2D simulations) show that the flood arrival time at cross section 4 (see Figure 1 in the original paper) varies from 1.05 to 1.32 hours (compared to 1.32 hours with Glenwood 2 parameters, see Table 6 in original paper). The peak flow varies from 1954 to 3762 m^2s^{-1} (compared to 1,980 m^3s^{-1} using Glenwood 2). The Glenwood 4 parameters result in the shorter arrival time and higher peak value. Therefore, the rheology, which is a function of the concentration of the mixture and the soil characteristics, does affect the travel time and the peak flows. The results are not expected to be highly sensitive if the dynamic viscosity were to be lower than what was assumed (Glenwood 2), which is expected from the few soil studies in the area.

Table 1: Yield Stress (τ_y) and Dynamic Viscosity (η) as a Function of Sediment Concentration (adapted from FLO2D, 2012)

Source	Yield Stress (τ_y)			Dynamic Viscosity (η)		
	α_2	β_2	τ_y (dynes cm^{-2})	α_1	β_1	η (poises)
Aspen Pit 2	2.72	10.4	493	0.0538	14.5	76
Glenwood 1	0.0345	20.1	799	0.00283	23	279
Glenwood 2	0.0765	16.9	358	0.0648	6.2	1
Glenwood 3	0.000707	29.8	2091	0.00632	19.9	132
Glenwood 4	0.00172	29.5	4379	0.000602	33.1	9272

New Text: “With regard to the possible effects and limitations in the model setting with respect to different flow rheologies, we identified two major sources of uncertainty: (1) the physical characteristics of the mixture and (2) the volume of material that will be eroded, transported and deposited again, a process that may happen many times during the trajectory of the flood. FLO2D can simulate the behavior of the mixture assuming that it won’t change throughout the simulation. Consequently, it is not able to consider transformations of the flow rheology except for changes in concentration by volume that can change the dynamic viscosity (η) and yield stress (τ_y) (O’Brien and Julien, 1988). Additionally, scouring is not simulated in the FLO2D mudflow module, so we prescribe the concentration by volume to be 50% based on the literature recommendations.

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FLO2D: FLO2D PRO Reference Manual, FLO2D Software, Inc., Nutrioso, AZ, 2012.

Julien, P. Y.: Erosion and Sedimentation, second edition, Cambridge, UK: Cambridge University Press, 371 pp., 2010.

Novotny, J. and Klimes, J.: Grain size distribution of soils within the Cordillera Blanca, Peru: an indicator of basic mechanical properties for slope stability evaluation, *J. Mount. Sci.*, 11, 563–577, 2014.

O’Brien, J.S. and P.Y. Julien, 1988. Laboratory Analysis of Mudflow Properties. *Journal of Hydraulic Engineering* 114:877–887.

General comment 4:

The uncertainties of the models and their propagation through the models is not well assessed or discussed. This should be included. The authors may want to consider a new publication on this, on the example of the Lake 513 nearby: Schaub et al., *Landslides*, 2016. I think the authors should make a statement concerning the robustness of their model results (especially in terms of the final inundation maps).

- Response to General Comment 4:

A complete uncertainty analysis of the hazard process chain modeled here is beyond the scope of this paper, but it would make an interesting new paper building on this work. We agree that a qualitative discussion of the uncertainties in each modeled process would improve this paper, and we have incorporated this into the discussion section of the paper.

New text: “For the sensitivity analysis of the inundation, we focused our effort on three components: (1) sediment concentration by volume, (2) roughness, and (3) rheology of the flow. The concentration by volume and roughness were analyzed in the dissertation of Somos-Valenzuela (2014) who concluded that concentration is not a main factor affecting travel time, but it does affect the downstream inundated area in Huaraz, since the volume of the flow increases as

concentration increases. However, travel time is sensitive to roughness, increasing to 1.5 hours at cross section 4 (compared to 1.32 hours for the baseline simulation) as the roughness coefficient is increased from 0.1 to 0.4. Also, the peak flow is inversely proportional to the roughness, so lower roughness results in a slightly higher peak (less than 10%) (Somos-Valenzuela, 2014). For the rheology parameters, as noted above, the FLO2D model was run using a different set of parameters and it was found that travel time increased as the dynamic viscosity was increased, and the same is true for the peak flow.

Considering the robustness of the inundation map, of all the parameters analyzed, we found that the parameter that most influences the inundated area is the volume of the inundation, which is a combination of the flow released from the lake and the material picked up along the way to Huaraz. Coincidentally, the size of the flood is one of the most difficult parameters to calculate, which is a consequence of the difficulties in estimating the size of an avalanche that might hit the lake.

The lake model has a considerable amount of uncertainty. The greatest sources of uncertainty are the avalanche characteristics (inputs to the lake model) and the wave generation. The processes associated with wave generation from avalanche impact are poorly understood, and current model limitations do not allow for an avalanche to be simulated with its actual flow characteristics (rheology, density, etc.) in the same environment as the lake dynamics. Therefore, it is difficult to represent wave generation in a fully physical manner. Sensitivity analysis shows that the avalanche characteristics (depth and velocity) have a significant impact on the wave characteristics and moraine overtopping hydrograph. Additionally, the method of representing the avalanche impact boundary condition may overestimate the momentum of the inflow; the result of this may be somewhat larger wave height, but the greatest impact is in the peak flow and total volume of the overtopping wave. The highest estimates of the overtopping wave characteristics are presented in the paper to illustrate a worst-case scenario, but it is likely that the actual magnitude of an avalanche generated wave may be less than what is reported here.”

General comment 5:

An important point concerning the hazard map: a hazard map should never be a direct result of a model output. Field evaluation and validation is an essential part of a hazard map. I suggest to call the map a ‘preliminary hazard map’, making reference to the importance of field evaluation (which could not be done for this paper).

Response to General Comment 5:

We agree with this suggestion and we have implemented it in the paper.

General comment 6:

Overall, the paper is well written and I really appreciate the comprehensive literature review and the methodological details which help any reader to better follow and understand. However, I think there is a bit of redundancy here and there.

Response to General Comment 6:

We agree with this suggestion and we have implemented it in the paper.

SPECIFIC COMMENTS

Specific Comment 1:

Page 5, lines 3-8 is redundant

- Response to Specific Comment 1:

We agree and have modified the text by deleting this sentence and moving the reference to p.4 – L5-15.

Old text p. 4: “Emmer and Vilímek (2013, 2014) and Haeberli et al. (2010) have recommended that the evaluation of glacial lake hazards be based on systematic and scientific analysis of lake types, moraine dam characteristics, outburst mechanisms, down-valley processes and possible cascades of processes. Changes in climate patterns are likely to increase the frequency of avalanches as a consequence of reduced stability of permafrost, bedrock and steep glaciers in the Cordillera Blanca Fischer et al., 2012). Under these conditions, avalanches are the most likely potential trigger of GLOFs, acting as the first link in a chain of dependent processes propagating downstream: (1) large avalanche masses reaching nearby lakes, (2) wave generation, propagation, and runup across lakes, (3) terminal moraine overtopping and/or moraine breaching, (4) flood propagation along downstream valleys; and (5) inundation of riverine populated areas (Worni et al., 2014; Westoby et al., 2014b).”

New text p.4: “Emmer and Vilímek (2013, 2014) and Haeberli et al. (2010) have recommended that the evaluation of glacial lake hazards be based on systematic and scientific analysis of lake types, moraine dam characteristics, outburst mechanisms, down-valley processes and possible cascades of processes. Changes in climate patterns are likely to increase the frequency of avalanches as a consequence of reduced stability of permafrost, bedrock and steep glaciers in the Cordillera Blanca (Fischer et al., 2012). Under these conditions, avalanches are the most likely potential trigger of GLOFs (Emmer and Vilímek, 2013; Emmer and Cochachin, 2013; Awal et al., 2010; Bajracharya et al., 2007; Richardson and Reynolds, 2000; Costa and Schuster, 1988), acting as the first link in a chain of dependent processes propagating downstream: (1) large avalanche masses reaching nearby lakes, (2) wave generation, propagation, and runup across lakes, (3) terminal moraine overtopping and/or moraine breaching, (4) flood propagation along downstream valleys; and (5) inundation of riverine populated areas (Worni et al., 2014; Westoby et al., 2014b).”

Old text p.5 “One of the most common trigger mechanisms for GLOF events in the Cordillera Blanca, and indeed the world (Bajracharya et al., 2007; Costa and Schuster, 1988; Richardson and Reynolds, 2000; Awal et al., 2010; Emmer and Vilímek, 2013; Emmer and Cochachin, 2013), is an avalanche falling into a glacial lake, generating large waves, overtopping and possibly eroding a damming-moraine and causing a flood that propagates downstream. Potential avalanche triggers

include earthquakes, snowmelt, heat waves, and heavy precipitation (Haeberli, 2013; Huggel et al., 2010). Physical models of avalanche phenomena have been used to simulate the characteristic mass movement processes, e.g., snow avalanches, rock slides, rock avalanches or debris flows (Schneider et al., 2010). Rock-ice avalanches exhibit flow characteristics similar to all of these processes, and the choice of an appropriate model is difficult because available models are not able to fully simulate all of the elements of these complex events. Schneider et al. (2010) tested the Rapid Mass Movements RAMMS model (Bartelt et al., 2013; Christen et al., 2010), a two-dimensional dynamic physical model based on the shallow water equations (SWE) for granular flows and the Voellmy frictional rheology to successfully reproduce the flow and deposition geometry as well as dynamic aspects of large rock-ice avalanches.”

New text p.5 “Physical models of avalanche phenomena have been used to simulate the characteristic mass movement processes, e.g., snow avalanches, rock slides, rock avalanches or debris flows (Schneider et al., 2010). Rock-ice avalanches exhibit flow characteristics similar to all of these processes, and the choice of an appropriate model is difficult because available models are not able to fully simulate all of the elements of these complex events. Schneider et al. (2010) tested the Rapid Mass Movements RAMMS model (Bartelt et al., 2013; Christen et al., 2010), a two-dimensional dynamic physical model based on the shallow water equations (SWE) for granular flows and the Voellmy frictional rheology to successfully reproduce the flow and deposition geometry as well as dynamic aspects of large rock-ice avalanches.”

Specific Comment 2:

p. 7, l. 23: do you have evidence of increased frequency of extreme precipitation? I did not see any study on this so far.

- Response to Specific Comment 2:

We agree with this and have deleted the reference to climate change impacts since this is not the focus of this paper.

Old text: “Climate related impacts on the Quillcay basin include rapid recession of glaciers, resulting in increasing scarcity and worsening quality of water, shifting precipitation patterns and increased frequency of extreme precipitation events; however, the danger of a GLOF from Lake Palcacocha is paramount (HiMAP, 2014). A GLOF originating from the lake occurred in 1941, flooding the downstream city of Huaraz, killing 1800 people (according to best estimates) (Wegner, 2014) and destroying infrastructure and agricultural land all the way to the coast (Carey, 2010; Evans et al., 2009).”

New text “The danger of a GLOF from Lake Palcacocha is paramount (HiMAP, 2014). A GLOF originating from the lake occurred in 1941, flooding the downstream city of Huaraz, killing about 1800 people (according to best estimates) (Wegner, 2014) and destroying infrastructure and agricultural land all the way to the coast (Carey, 2010; Evans et al., 2009).”

Specific Comment 3:

P. 9, l. 5: I think this should be hazard rather than risk assessment

- **Response to Specific Comment 3:**

We agree and the word “risk” has been changed to “hazard” the relevant locations in the paper.

Specific Comment 4:

p. 10, l. 8: I suggest to explicitly state the type of avalanche

- **Response to Specific Comment 4:**

We include the words ice-rocks after the coma.

Old text: “In non-forested areas, avalanches can be generated on slopes of 30–50°, and in tropical areas the critical slope can be even less (Christen et al., 2005; Haeberli, 2013).”

New text: “In non-forested areas, ice-rock avalanches can be generated on slopes of 30-50°, ...”

Specific Comment 5:

p. 10, l. 28: slab failures can also be produced at larger glaciers

- **Response to Specific Comment 5:**

We agree with this comment and after reviewing the literature cited, the paragraph has been changed.

Old Text: “Huggel et al. (2004) suggest that ice avalanches in slab failures are produced in small and steep glaciers with thicknesses between 30 to 60 m.”

New text “Huggel et al. (2004), after Alean (1985), suggest that ice avalanches in slab failures are mainly produced in small and steep glaciers with thicknesses between 30 to 60 m, where they are less frequent in large valley-type glaciers.”

Specific Comment 6:

p. 11, l. 7ff: there is an important mis-understanding here that needs to be corrected. The formula of Huggel et al 2004 relates avalanche volume to average slope of the runout (i.e. from the point of failure to the furthest point of runout), and NOT to the slope of the failure surface/glacier!

- Response to Specific Comment 6:

We agree with the reviewer and the information that we reported was not clear and we misunderstood equation 5 from Huggel *et al.*, (2004). We really appreciate that the reviewer checked this and pointed it out. Therefore the paragraph on page 11 from line 7 to 17 has been changed:

Old text: “Huggel et al. (2004, Eq. 5) derived a regression equation between average glacier slope ($\tan \alpha$) and avalanche volume from observations of large ice avalanches worldwide. The terrain in the avalanche source areas above Lake Palcacocha has slopes between 20–35° at elevations of 5000–5300m. The regression equation leads to a volume of almost $3 \times 10^6 \text{ m}^3$ when evaluated for a slope of 20° and $0.5 \times 10^6 \text{ m}^3$ for 25°. The slopes above 5300m are greater than 35°, so avalanches originating from higher elevations are expected to be smaller. Three avalanche volumes are considered in this work, $0.5 \times 10^6 \text{ m}^3$ (small), $1.0 \times 10^6 \text{ m}^3$ (medium) and $3.0 \times 10^6 \text{ m}^3$ (large). These potential avalanche volumes are consistent with the elevations and slopes of the source area. The release area (shown in Fig. 2) was located at an elevation of 5200m to the north east of the lake following the main axis of the lake.”

New text: “Three avalanche volumes are considered in this work, similar to the avalanche scenarios in Schneider et al. (2014): $0.5 \times 10^6 \text{ m}^3$ (small), $1 \times 10^6 \text{ m}^3$ (medium) and $3 \times 10^6 \text{ m}^3$ (large). These potential avalanche volumes are consistent with the elevations and slopes of the source area. The release area (shown in Figure 3 of the revised paper) was located at an elevation of 5200 m to the north east of the lake following the main axis of the lake.”

Specific Comment 7:

p. 13: the interface of RAMMS avalanche model, and FLOW3D could be described somewhat more explicitly.

- Response to Specific Comment 7:

The RAMMS avalanche model results were not used as direct inputs to the FLOW3D lake model but rather as calibration parameters, the avalanche depth and velocity at the point where the avalanche enters the lake. The FLOW3D lake model was calibrated by adjusting the depth and location of the release area for the fluid representing the avalanche until the depths and velocities of the water entering the lake matched the depths and velocities of the RAMMS avalanche model as it enters the lake.

Specific Comment 8:

p. 14, l. 2: I suggest to change conservative risk perspective into worst-case approach

- Response to Specific Comment 8:

We use this conservative approach as a synonym of worst-case approach, therefore we accept the suggestion and the change was made accordingly in the document.

Specific Comment 9:

p. 16: the interface of FLO-3D and BASEMENT should be described more clearly and in terms of the calibrated parameters. Also, where exactly is BASEMENT started? I think an additional table with the parameters could help.

- Response to Specific Comment 9:

Old text Sec 3.4-Methodology p. 16: “In this paper, BASEMENT was used for hydro-morphodynamic simulations of potential erosion-driven breach-failures at Lake Palcacocha. To overcome the two-dimensional SWE limitations of BASEMENT, results of three-dimensional hydrodynamic lake and overtopping wave simulations from FLOW3D were used as calibration parameters.”

New text: “In this paper, BASEMENT was used for hydro-morphodynamic simulations of potential erosion-driven breach-failures at Lake Palcacocha. To overcome the two-dimensional SWE limitations of BASEMENT, results of three-dimensional hydrodynamic lake and overtopping wave simulations from FLOW3D were used as calibration parameters. The wave propagation and overtopping of the terminal moraine were simulated in both FLOW3D and BASEMENT. The zone of interest for BASEMENT simulations was at the terminal moraine, where erosion can occur and produce a moraine collapse. However, simulating the wave propagation across the whole lake moves the upstream boundary of the model, favoring a smoother transition at the interface between both models, where flow properties must match.

The BASEMENT model was started in the zone of the lake where wave generation occurs (wave splash zone in Figure 2 – new Figure 5 in revised paper), but the method of simulating wave generation was different from that used in FLOW3D because the flow characteristics at the inflow boundary must be artificially altered to compensate for the additional energy loss in the 2D shallow water equation (SWE) representation of BASEMENT. To facilitate comparison between the FLOW3D and BASEMENT models, hydrographs of results were compared at a common cross-section for both models, located at the crest of the terminal moraine (target cross-section in Figure 5 - new Figure 5 in revised paper). Adjusting the slope of the energy grade line at the upstream boundary (Figure 2 – new Figure 5 in revised paper) allowed an iterative increase in momentum inflow until mass and momentum fluxes over the crest of the moraine (target cross section) matched the results from the FLOW3D simulations.”

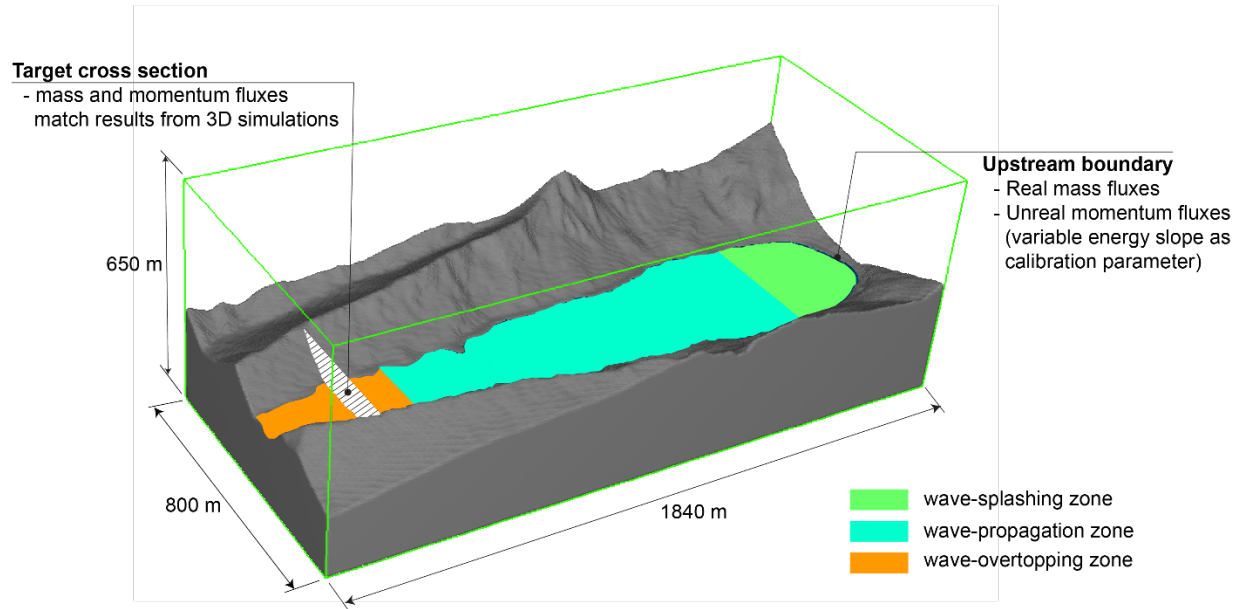


Figure 2 (new Figure 5 in revised paper). Zones of comparison to validate using BASEMENT for wave-driven breach models. The length of each zone is conceptual and not precise. The locations of the upstream boundary and the target cross section coincide with equivalent flux surfaces in FLOW3D.

Old text Sec. 4.3.1 – Results pp. 24-25: “Dynamic simulations were made in BASEMENT using worst-case soil conditions described above (Table 1) and the large avalanche wave dynamics to assess the erosion and potential breach of the damming-moraine at Lake Palcacocha. The BASEMENT simulations were compared to similar wave-moraine simulations in FLOW3D to validate the use of the two-dimensional BASEMENT simulations instead of the full three-dimensional FLOW3D simulations for the erosion process. Flow properties at the overtopping zones of the Lake Palcacocha damming-moraine show good agreement between the BASEMENT and FLOW3D results (Table 5). The hydrographs show a close match of the overtopping waves despite the high flow magnitudes and short development time characterizing those waves. Peak flow and momentum differences are not significant, as upstream boundary adjustments forced the models to agree for these parameters. Assessing the behavior of the whole hydrograph, bias indexes indicate that flow or mass fluxes exhibit closer matches in comparison with momentum fluxes. Measures of bias vary from -17.6% for mass fluxes up to -27.3% for momentum fluxes, showing that BASEMENT tends to underestimate flow properties, especially momentum. Considering the extreme peaks of these simulations, the differences seem reasonable, making the corresponding BASEMENT models a good hydrodynamic base on which to build the erosion models (see next section). The relative agreement of the overtopping hydrographs between the BASEMENT and FLOW3D models shows that it is possible to replicate reasonably well the 3D characteristics of avalanche-generated waves in a 2D SWE model by exaggerating the energy slopes of upstream boundaries (Table 4).”

New text Sec. 4.3.1 – Results pp. 24-25: “Dynamic simulations were made in BASEMENT using worst-case soil conditions described above (Table 1) and the large and medium avalanche wave dynamics to assess the erosion and potential breach of the damming-moraine at Lake Palcacocha. To validate the use of the two-dimensional BASEMENT model instead of the full three-dimensional FLOW3D model, the simulation results of the two models were compared using the peak differences between the mass and momentum fluxes and the normalized root mean squared error (NRMSE) (Table 2 - Table 5 in revised paper). The upstream boundary condition of the BASEMENT model was adjusted by varying inflow energy slopes to force the BASEMENT model to match the mass and momentum fluxes. Peak mass flux differences are low (ranging from 0.04% to 1.3%). Differences in peak momentum fluxes, however, show higher discrepancies. The NRMSE indexes assess the behavior of the entire hydrographs of mass and momentum fluxes, and show a similar pattern to that of the peak fluxes, with errors between 2.0% and 3.8% for mass flux and 3.2% to 5.1% for momentum fluxes. Considering the extreme peaks of these simulations, the differences seem reasonable, making the corresponding BASEMENT models a good hydrodynamic base on which to build the erosion models (see next section). The relative agreement of the overtopping hydrographs between the BASEMENT and FLOW3D models shows that it is possible to replicate reasonably well the three-dimensional characteristics of avalanche-generated waves in a two-dimensional SWE model by exaggerating the energy slopes of upstream boundaries.”

Table 2 (Table 5 in the revised paper). Fit indexes for flow properties at the overtopping zone of Lake Palcacocha (Target cross section in Figure 5 – new Figure 5 in revised paper) comparing BASEMENT and FLOW3D simulation results.

Flow property	Fit indices	Scenarios	
		No lake lowering	Lake lowering
Mass flux	Peak mass flux difference (%)*	0.04	1.3
	NRMSE (%)**	3.8	2.0
Momentum flux	Peak momentum flux difference (%)*	7.3	4.4
	NRMSE (%)**	5.1	3.2

* Peak differences refer to relative errors (expressed as percentage) between point measurements of maximum mass flux and momentum flux for both models (FLOW3D and BASEMENT).

** NRMSE = Normalized Root Mean Square Error, accounts for errors across the entire hydrograph of mass and momentum fluxes.

Specific Comment 10:

p. 18, 18: Actually, not many models are currently capable of simulating entrainment processes, most examples mentioned are not.

- Response to Specific Comment 10:

We agree with this comment and have revised the text in the paper.

Old text: “Two-dimensional models based on the depth-averaged SWE are often used to model downstream impacts of GLOFs since many of them are capable of simulating debris entrainment from the moraine-dam and valley floor and the subsequent alteration in the flow rheology...”

New text: “Two-dimensional models based on the depth-averaged SWE are often used to model downstream impacts of GLOFs.”

Specific Comment 11:

p. 20, l. 7: the area reduction factor could probably also be higher than 20%, considering the building density in Huaraz.

- Response to Specific Comment 11:

We agree with the reviewer, although we have the problem that we don't know which buildings are going to be able to resist the flood so we used this as a best guess. A more detailed study needs to be carried out regarding the effects of inundation of buildings in the city, but this is out of the scope of this work. We think that using *at least* 20% is a valid attempt to represent the obstruction that buildings will impose on the flow which is generally, as far as we know, ignored in most of the models available.

Specific Comment 12:

p. 20, l. 23ff: according to Table 2, the intensity matrix for floods and not for debris flows (of the Swiss system) is applied. The model simulates debris flow, so the debris flow intensity levels may be more appropriate.

- Response to Specific Comment 12:

Table 2 in the paper follows the method developed by Garcia et al. (2004: Table 3) which is based on Swiss and Austrian standards (see OFEE et al., 1997; Fiebiger, 1997) modified to fit the results of alluvial fan debris flows in Venezuela. The difficulty arises with the cases $h < 0.2$ and $0.2 < v_h < 1$ and $h < 0.2$ and $v_h < 0.2$, which have shallow water with low velocity. These cases are not covered by the method illustrated in Table 3 of Garcia et al. (2004).

Table 3. Mud and Debris Flow Intensities (from Garcia et al. (2004)).

Mud or debris-flow intensity	Maximum depth h (m)		Product of maximum depth h times maximum velocity v (m^2s^{-1})
High	$h > 1.0$ m	OR	$vh > 1.0 \text{ m}^2\text{s}^{-1}$
Medium	$0.2 \text{ m} < h < 1.0$ m	AND	$0.2 < vh < 1.0 \text{ m}^2\text{s}^{-1}$
Low	$0.2 \text{ m} < h < 1.0$ m	AND	$vh < 0.2 \text{ m}^2\text{s}^{-1}$

García, R., Rodríguez, J.J., and O'Brien, J.S.: Hazard Zone Delineation for Urbanized Alluvial Fans, Proc. World Water and Environmental Resources Congress, Sehlke, G., Hayes, D.F., and Stevens, D.K. (eds), Salt Lake City, Utah, June 27-July 1, 2004

Specific Comment 13:

p. 21, l. 17ff: I see a need to extend how hazard zones were mapped. As mentioned above, a direct conversion of model output to a hazard map is not appropriate (preliminary hazard map may be more appropriate here).

- Response to Specific Comment 13:

We agree with the comment and we have modified the text in the paper accordingly, now from Page 21 line 17 to the dot in line 19 reads as follow:

Old text: "Following Schneider et al. (2014), Raetzo et al. (2002) and Hürlimann et al. (2006) the debris flow intensities have been classified into three classes, and an intensity-likelihood diagram was used to denote three hazard levels (Table 3)."

New text: "Following Schneider et al. (2014), Raetzo et al. (2002) and Hürlimann et al. (2006) the debris flow intensities have been classified into three classes, and an intensity-likelihood diagram was used to denote three preliminary hazard levels (Table 3)."

Specific Comment 14:

p.22/23: I suggest to include the results of the comparison with the Heller and Hager model in Table 4. This is of interest.

- Response to Specific Comment 14:

Old Text p.22-23: "As the avalanche impacts the lake, it generates a wave that propagates lengthwise along the lake towards the damming-moraine and attains its maximum height when it reaches the shallow portion at the western end of the lake. Although the wave heights from

FLOW3D are of the same order of magnitude as those calculated from the empirical method (Heller and Hager, 2010), the FLOW3D wave heights are all larger, with the difference in wave heights up to 15% (5.8 m) over the empirically calculated wave height for the large avalanche. Lacking field measurements of lake dynamics or overtopping hydrographs from GLOF events, it is difficult to draw any definitive conclusions about the accuracy of the methods.”

New text: “As the avalanche impacts the lake, it generates a wave that propagates lengthwise along the lake towards the damming-moraine and attains its maximum height when it reaches the shallow portion at the western end of the lake. The wave heights are shown in Table 4 for the height of the wave above the moraine crest at the point of overtopping and for the maximum mid-lake wave height. Although the mid-lake wave heights from FLOW3D are of the same order of magnitude as those calculated using the Heller and Hager (2010) method, the FLOW3D wave heights are all larger, with the difference in wave heights up to 13.3% for the large avalanche, and the difference is greater for small and medium avalanches. This may be an indication that the small and medium FLOW3D simulations overestimate the momentum transfer to the lake in the wave-generation process.”

Table 4 (in revised paper). Characteristics of Three Avalanche Events of Different Size as Simulated in RAMMS. Overtopping Volume, Flow Rate and Wave Height for Three Avalanche Events as Simulated in FLOW3D for the Current Lake Level and Three Lake Mitigation Scenarios. Comparison of mid-lake wave heights between Heller and Hager (2010) equations and FLOW3D simulations for 0-m lower scenario.

	Avalanche Event		
	Large	Medium	Small
Avalanche characteristics in RAMMS			
Avalanche size (10^6 m^3)	3	1	0.5
Maximum depth of avalanche material at lake entry (m)	20	15	6
Maximum velocity of avalanche material at lake entry (m s^{-1})	50	32	20
Time to reach the lake (seconds)	33	36	39
% of mass released that reaches the lake in 60 seconds	84	72	60
0 m lower			
Overtopping volume (10^6 m^3)	1.8	0.50	0.15
Overtopping peak flow rate (m^3s^{-1})	63,400	17,100	6,410
Overtopping wave height above artificial dam (m)	21.7	12.0	7.1
Maximum mid-lake wave height (m) - Heller and Hager (2010)	42.2	21.1	8.8
Maximum mid-lake wave height (m) – FLOW3D	47.8	30.1	19.6
15 m lower			
Overtopping volume (10^6 m^3)	1.6	0.2	0.02
Overtopping peak flow rate (m^3s^{-1})	60,200	6,370	1,080
Overtopping wave height above artificial dam (m)	38.4	27.5	25.1
30 m lower			
Overtopping volume (m^3)	1.3	0.05	0
Overtopping peak flow rate (m^3s^{-1})	48,500	1,840	0
Overtopping wave height above artificial dam (m)	60.8	42.5	0

Specific Comment 15:

p. 24: I found the evaluation of different lake lowering scenarios particularly useful from an engineering point of view and represents a work that is hardly done.

- Response to Specific Comment 15:

The authors appreciate this comment.

Specific Comment 16:

p. 25, l. 20ff: I'm not whether failure is the best term here because it may be ambiguous in a case where a breached moraine already exists. I'd rather use full breach development, implying that the lake drains completely. Please clarify this.

- **Response to Specific Comment 16:**

We agree and the text of the paper has been changed:

Old text: "Both the large and medium avalanche events result in a no-failure outcome."

New text: "Both the large and medium avalanche events do result in no breach development."

Specific Comment 17:

p. 26, l. 27/28: Almost one hour to cross the urban area seems high to me for a GLOF. Please check whether you may need to adjust the FLO2D model parameters for the urban areas.

- **Response to Specific Comment 17:**

We appreciate the comment and feel that the sensitivity of the travel time to model parameters is important. We have performed a sensitivity analysis on the rheology parameters and the roughness factor in the model and we have added this to the discussion section of the paper after the discussion about the rheology parameter sensitivity (see Response to General Comment 3)

New text: "The model results show that the peak flow takes 55 minutes to cross the city of Huaraz; however, the inundation takes about 45 minutes to cross the city. The inundation spreads through the city diffusing the peak flow and reducing it considerably. Sensitivity analysis showed that increasing the dynamic viscosity, from Glenwood 2 to Glenwood 4, the flow travels faster, arriving at the city 17 minutes earlier, crossing the city in 36 minutes, with the peak flow taking 45 minutes to cross the city. Glenwood 2 and 4 are the lower and higher end, respectively, for the dynamic viscosity parameters used in the sensitivity analysis. When the roughness within the city is reduced to 0.02, the minimum value recommended for asphalt or concrete (0.02-0.05) (FLO2D, 2012) and the 20% area reduction factor is removed, so the flood is limited just by the terrain elevation, the inundation takes 22 minutes to cross the city, 50% of the originally computed time. This value is highly unrealistic since it models the entire land cover of the city as asphalt with no disturbances, buildings, streets, trees, debris, etc.; however, this value can be used as a minimum possible time for the flood to cross the city. If a roughness value of 0.05 is used, then the inundation takes 26 minutes to cross the city. If a value of 0.1 is used, a low but more realistic value, the flood takes 36 minutes to cross the city, and the peak flow takes 43 minutes. Thus, the travel time across the city is more sensitive to changes in roughness values than rheology characteristics. Therefore, we think that 45 minutes for the inundation to cross the city is realistic."

Specific Comment 18:

p. 27, l. 1-6: I would be good to also show the arrival times for the small/medium scenarios (cf also Fig. 7).

- **Response to Specific Comment 18:**

We agree with this comment and we include the small and medium scenarios in Table 6. Now the text of Page 26 line 25 after the “.” reads:

Old Text: “From the beginning of the avalanche event it takes the flood wave about 1.3 h to reach this location for the large avalanche scenario (Table 6), and the peak flow arrives shortly after. The peak flow takes almost an hour to cross the city. The hydrograph at cross-section 5 shows the discharge in the Rio Santa where the flood exits the city. The peak has attenuated considerably at this point, and arrives after 2.26 h”.

New Text: “From the beginning of the large avalanche event it takes the flood wave about 1.3 h to reach cross section 4 (Table 6), and the peak flow arrives shortly after. The peak flow takes about $\frac{3}{4}$ h to cross the city to cross section 5 and the peak is attenuated by about 50% in the crossing. Values for the medium and small avalanche events are shown in Table 6. They take considerably longer to arrive and cross the city, but their peaks are attenuated about 50% as well.”.

Table 6 (in revised paper). FLO2D Simulation Results at Cross-sections Downstream of Lake Palcacocha for the Current Lake Level and a Large Avalanche.

Cross Section	Avalanche size	Arrival time (hr)	Peak time (hr)	Peak discharge (m^3s^{-1})
1	Large	0.05	0.05	39,349
	Medium	0.08	0.09	4,820
	Small	0.14	0.16	436
2	Large	0.51	0.65	3,246
	Medium	1.07	1.14	347
	Small	2.8	2.88	27
3	Large	0.81	0.84	2,989
	Medium	1.67	1.71	272
	Small	4.57	4.6	19
4	Large	1.32	1.36	1,980
	Medium	2.9	2.97	149
	Small	8.68	8.73	8
5	Large	2.1	2.26	920
	Medium	4.95	5.27	73
	Small	15.8	16.1	4

Specific Comment 19:

p. 27 (4.6): The decision which scenario to eventually include in a hazard map is also a political and just a scientific question. I would explicitly mention this. To me, the approach taken seems reasonable. We have discussed this issue in a workshop in Huaraz (with participation of Rachel Chisolm, a co-author of this paper). There was not a clear opinion or statement on this. I think assessing the worst-case is something science should do, and its inclusion in terms of a residual hazard zone seems reasonable to me (considering that all hazard zones presented here should be labeled preliminary).

- Response to Specific Comment 19:

We agree with this comment and the following text has been added to the paper:

Old text: “The BASEMENT modeling results (see Sect. 4.3.2. hydro-morphodynamic model above) indicate that the overtopping wave generated from the large avalanche event does not cause sufficient erosion to initiate a breach of the moraine and release the lake water, thus rendering a full collapse of the moraine extremely unlikely. The authors consider this scenario nearly impossible given the current understanding of the moraine conditions and the extensive modeling of the moraine using extremely erosive soil characteristics. However, for the sake of providing complete information, the probable maximum flood as a result of a full breach of the damming-moraine at Lake Palcacocha was simulated, assuming this event is the worst possible scenario that could conceivably occur.”

New text: “The BASEMENT modeling results (see Sect. 4.3.2. hydro-morphodynamic model above) indicate that the overtopping wave generated from the large avalanche event does not cause sufficient erosion to initiate a breach of the moraine and release the lake water, thus rendering a full collapse of the moraine extremely unlikely. The authors consider this scenario nearly impossible given the current understanding of the moraine conditions and the extensive modeling of the moraine using extremely erosive soil characteristics. The decision which scenario to eventually include in a hazard map is not just a scientific question, but also a political one. The results of the breaching scenario are included since they are needed in order to assess the worst-case scenario, something science and engineering must communicate to the decision makers and stakeholders. However, for the sake of providing complete information, the probable maximum flood as a result of a full breach of the damming-moraine at Lake Palcacocha was simulated, assuming this event is the worst possible scenario that could conceivably occur.”

Specific Comment 20:

p. 28, l. 21ff: data on past events is available (ie the 1941 GLOF), at least for the downstream mass flow, and this should be discussed, as previously mentioned.

- Response to Specific Comment 20:

The authors are not aware of data on the volume of water or debris flow in the 1941 GLOF event.

Specific Comment 21:

p. 29, l. 9-11: I agree that the use of a 3D model is adding value to the assessment of lake displacement waves and is likely to capture the complexity better than simpler models. However, I don't quite agree with this statement which seems to me to be overly confident with this model. Overall, there is only limited experience with this kind of model for such environments and there is substantial number of model parameters to be calibrated. I suggest to discuss the uncertainties that are related to this model.

- Response to Specific Comment 21:

We agree with the comments on discussion of uncertainty, and we plan on adding a brief discussion of the uncertainties of each process. Sensitivity analysis was included for several of the simulated processes, and although a full presentation of each sensitivity analysis is beyond the scope of this paper, we agree that the paper would be enhanced by a qualitative discussion of the sources of uncertainty and how they influence the robustness of the model.

Old text: "For that reason, it is necessary to represent these processes more fully in simulations and minimize the approximations used in modeling the chain of processes. In this work, this is partially achieved through the use of three-dimensional simulations of lake dynamics and a hydro-morphodynamic model to simulate the damming-moraine erosion process."

New Text: "There is still a considerable amount of uncertainty in the 3D modeling approach for avalanche-generated waves. Nonetheless, even post-event field studies of GLOF waves have difficulty accurately characterizing the wave magnitudes. The 3D modeling approach presented in this paper is intended as an alternative to partially overcome the absence of field data from a GLOF event at the location of the study.

Because field data are not available, we attempted to counteract the inability to calibrate the models by using the best available physical representations in our modeling approach. Because field data were not available at Palcococha, the 3D hydrodynamic model and the hydromorphodynamic model of moraine erosion can give us a better understanding of the likely outcomes of these processes than models that require extensive calibration (e.g., 2D SWE models and breach simulations such as reported in Rivas, et al. (2015)). This is not to say that these models are free from significant uncertainties, but as a model provides better mechanisms to represent the underlying physical phenomena, uncertainties move from the model engine to the physical initial and boundary parameters, reducing the amount of physical or empirical assumptions. Caution is required in any case because lacking a means of calibration/validation, these results represent estimations that might deviate from reality without proper analysis or judgment."

Specific Comment 22:

p. 30, l. 6: I suggest to use worst-case instead of conservative approach.

- Response to Specific Comment 22:

Response: We agree and we have changed this in the text of the paper.

Old text: “The moraine erosion simulations used an extremely conservative approach, depicting the moraine as a structure with very low erosive resistance.”

New text: “The moraine erosion simulations used a worst-case approach, depicting the moraine as a structure with very low erosive resistance.”

Specific Comment 23:

p. 32, l. 10: I guess you are talking about hazards since the paper does not contain any material on risk.

Response to Specific Comment 23:

We agree and the text of the paper has been changed.

Old text: “There is consensus among local authorities, scientists and specialists that Lake Palcacocha represents a GLOF risk with potentially high destructive impact on Huaraz, and this consensus has been validated by the modeling results presented in this paper.”

New text: “There is consensus among local authorities, scientists and specialists that Lake Palcacocha represents a GLOF hazard with potentially high destructive impact on Huaraz, and this consensus has been validated by the modeling results presented in this paper.”

Specific Comment 24:

Figures are of good quality and I particularly like Fig. 7. Table 8 can probably be avoided.

Response to Specific Comment 24:

We agree and have deleted Table 8 from the paper.

HESS-2015-512-Discussions

Modeling glacial lake outburst flood process chain: the case of Lake Palcacocha and Huaraz, Peru

M. A. Somos-Valenzuela, R. E. Chisolm, D. S. Rivas, C. Portocarrero, and D. C. McKinney

Response to the Comments of Reviewer 2

The authors greatly appreciate the insightful and constructive comments of Anonymous Reviewer #2 that helped us to improve the paper.

General comments**General Comment 1:**

Abstract, line 8 and Study area, p.7 line 25. There are different estimations of number of victims during catastrophic GLOF in 1941 exist. For example, Mark Carey (Mark Carey, In the Shadow of Melting Glaciers: Climate Change and Andean Society, 2010, DOI:10.1093/acprof:oso/9780195396065.003.0002) wrote, that “glacial lake outburst flood in 1941 killed 5,000 people and destroyed one-third of the Ancash capital city of Huaraz”. So, it is may be better to give several references in one place (for example, in the Study area description).

- Response to General Comment 1:

While it is true that Carey (2010) does cite a figure of 5000 deaths as a result of the 1941 Lake Palcacocha GLOF, more recently Wegner (2014) examined the historical records of the Peruvian Red Cross and reports that “According to the final data of the Red Cross itself and the Peruvian government, they calculated, a week after the events, that the dead were around 1800 in addition there were 400 wounded and nearly 1500 families homeless (Peruvian Red Cross, 2004:213).” On page 7, Line 25-27, in fact several references are cited including Carey (2010) and Wegner (2014).

Wegner, S. A.: Lo Que el Agua se Llevó: Consecuencias y Lecciones del Aluvión de Huaraz de 1941, Technical Note 7 of the series “Technical Notes on Climate Change”, Ministry of Environment, Lima, Peru, 88 pp., 2014.

Cruz Roja Peruana (2004) Una idea, una acción ; 125 años de la Cruz Roja Peruana. Texto : Carlos Batalla Sotelo. Lima. Tarea Educación Gráfica Educativa. 412 p.

Carey, M.: *In the Shadow of Melting Glaciers: Climate Change and Andean Society*, Oxford Univ. Press, New York, 2010.

General Comment 2:

P.8 Study area. As shown in the fig.1, there are several other river branches with lakes in the area above Huaraz city. Does any possibility of their outburst exist? Or Lake Palcacocha is only one potentially dangerous lake in the basin? It could be interesting to the reader.

- Response to General Comment 2:

There are several lakes upstream Huaraz, Lake Palcacocha being the largest, Tullparaju, and Cuchillacocha Lakes being somewhat smaller. We have not done any work on the lakes that the reviewer is referring to except for Palcacocha. Therefore, we cannot report if those lakes are potentially dangerous or not. There is an effort in Huaraz to study those lakes, and three of the coauthors are part of that effort; however, this is out of the scope of this paper and at this point we don't have information to contribute with solid data that support any statement.

General Comment 3:

P. 14 Moraine erosion simulation. It is not rare case in the glaciated areas, when moraine dam contains ice or frozen patterns. In such case dam erosion process during outburst flood has other mechanism and erosion can be larger. Whether the damming moraine of Lake Palcacocha may contain ice? This point should be mentioned and discussed.

- Response to General Comment 3:

We believe that the Lake Palcacocha terminal moraine does not contain ice, since: (1) there are two structures that reinforce the terminal moraine that are stable and don't show any sign of instability due to ice core melting after several decades of being installed; (2) there is no sign of small collapses on the top of the moraine indicating thermostat activity in the moraine; (3) we have not found ponds formed on the surface of the moraine during our site visits which would indicate melting ice inside; (4) there is no seepage in the surface of the exposed scar of the 1941 GLOF as one walks up from the valley below; and there is no presence of seepage at the toe of the existing moraine. In fact, Vilímek et al. (2005) noted the ponds that have formed in the valley below the toe of the moraine and they report "The location of the ponds along with the observed inflow on their floors favours their seepage origin over pond's formation due to stagnant ice blocks." (Vilímek et al., 2005:111), further "...no evidence proving presence of stagnant ice inside the moraine was found within the Palcacocha Lake area." (Vilímek et al., 2005:112).

Vilímek, V., Zapata, M. L., Klimes, J., Patzelt, Z., and Santillan, N.: Influence of glacial retreat on natural hazards of the Palcacocha Lake area, Peru, *Landslides*, 2, 107–115, doi:10.1007/s10346-005-0052-6, 2005.

General Comment 4:

P.18. Inundation simulation. FLO-2D model chosen for inundation simulation, doesn't take into account additional erosion and subsequent accumulation of debris during flood wave moving. However, there are several zones of erosion and accumulation of debris from 1941 GLOF along the Paria River, and the same additional erosion and accumulation could be expected for the next GLOF event. Such redeposition is very difficult take into account during modelling, but this model limitation should be mentioned.

- Response to General Comment 4:

We agree with the reviewer. There would be considerable erosion and deposition along the river. Flo2D does not estimate erosion when the debris flow module is activated. Additionally, we did not have enough field information to perform such a study. Consequently, we used a prescribed sediment concentration by volume of 50%, which is an upper limit of values recommended in the literature and by the FLO-2D developers (FLO-2D, 2012). We have added discussion of this issue in the revised paper, Page 31 line 12 after the dot:

Old Text: "In this work, a fixed concentration of 50% by volume was used, which is a good upper limit according to the literature, but it may be too high if the solid material available for erosion is not sufficient in the inundation path."

New Text: "A potential GLOF will erode the bank along the river, especially where lateral moraines are present (XS 3), scouring, transporting and depositing soil many times as the flood moves downstream from the lake to the city. Flo2D does not represent this process when using the Mudflow module. Additionally, we did not have field information to perform a study of these effects. Therefore, in this work, a fixed sediment concentration of 50% by volume was used, which is a good upper limit according to the literature and the FLO-2D developers (FLO-2D, 2012), but it may be too high if the material available for erosion is not sufficient in the inundation path."

General Comment 5:

P.21 3.6 Hazard identification. To my opinion, it is better to use term "potential hazard" instead "hazard" for described hazard zonation.

- Response to General Comment 5:

In the response to Reviewer 1 General Comment 5 we have changed the term "hazard map" to "preliminary hazard map" in recognition that the hazard indicated from modeling results will need to be verified and validated in the field with observations and data. Here, we propose to change the text of the paper to read:

Old Text: “The flooding intensity for various likelihood events are used to prepare a hazard map that will allow communication to the affected community of the hazard at various locations and can facilitate planning, regulation, and zoning based on the map”

New Text: “The flooding intensity for various likelihood events are used to prepare a preliminary hazard map that will allow communication to the affected community of the potential hazard at various locations and can facilitate planning, regulation, and zoning based on the map”

General Comment 6:

P.4 line 10 Fischer et al., 2012) –left parenthesis is missed

- Response to General Comment 6:

We appreciate that the reviewer pointed this out. We have corrected this.

1 **Modeling Glacial Lake Outburst Flood Process Chain: The**
2 **Case of Lake Palcacocha and Huaraz, Peru**

3
4 **M. A. Somos-Valenzuela², R. E. Chisolm¹, D. S. Rivas¹, C. Portocarrero³ and D. C.**
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13
14 **Abstract**

15 One of the consequences of recent glacier recession in the Cordillera Blanca, Peru, is the risk of
16 Glacial Lake Outburst Floods (GLOFs) from lakes that have formed at the base of retreating
17 glaciers. GLOFs are often triggered by avalanches falling into glacial lakes, initiating a chain of
18 processes that may culminate in significant inundation and destruction downstream. This paper
19 presents simulations of all of the processes involved in a potential GLOF originating from Lake
20 Palcacocha, the source of a previously catastrophic GLOF on December 13, 1941, killing about
21 1800 people in the city of Huaraz, Peru. The chain of processes simulated here includes: (1)
22 avalanches above the lake; (2) lake dynamics resulting from the avalanche impact, including
23 wave generation, propagation, and run-up across lakes; (3) terminal moraine overtopping and
24 dynamic moraine erosion simulations to determine the possibility of breaching; (4) flood
25 propagation along downstream valleys; and (5) inundation of populated areas. The results of
26 each process feed into simulations of subsequent processes in the chain, finally resulting in
27 estimates of inundation in the city of Huaraz. The results of the inundation simulations were
28 converted into flood intensity and preliminary hazard maps (based on an intensity-likelihood

1 matrix) that may be useful for city planning and regulation. Three avalanche events with
2 volumes ranging from $0.5\text{-}3 \times 10^6 \text{ m}^3$ were simulated, and two scenarios of 15 m and 30 m lake
3 lowering were simulated to assess the potential of mitigating the hazard level in Huaraz. For all
4 three avalanche events, three-dimensional hydrodynamic models show large waves generated in
5 the lake from the impact resulting in overtopping of the damming-moraine. Despite very high
6 discharge rates (up to $63.4 \times 10^3 \text{ m}^3 \text{ s}^{-1}$), the erosion from the overtopping wave did not result in
7 failure of the damming-moraine when simulated with a hydro-morphodynamic model using
8 excessively conservative soil characteristics that provide very little erosion resistance. With the
9 current lake level, all three avalanche events result in inundation in Huaraz due to wave
10 overtopping, and the resulting preliminary hazard map shows a total affected area of 2.01 km^2 ,
11 most of which is in the high-hazard category. Lowering the lake has the potential to reduce the
12 affected area by up to 35% resulting in a smaller portion of the inundated area in the high-hazard
13 category.

14 1 Introduction

15 1.1 Climate impacts in the Cordillera Blanca of Peru

16 Atmospheric warming has induced melting of many glaciers around the world (WGMS, 2012;
17 IPCC, 2013; Marzeion et al., 2014). The formation of new lakes in de-glaciating high-mountain
18 regions strongly influences landscape characteristics and represents a significant hazard related
19 to climate change (Frey et al., 2010; Rosenzweig et al., 2007; Kattleman, 2003; Richardson and
20 Reynolds, 2000). The glacier-covered area of the Cordillera Blanca range in Peru has decreased
21 from a Little Ice Age peak of 900 km^2 to about 700 km^2 in 1970, 528 km^2 in 2003, and further
22 decreased to 482 km^2 in 2010 (UGRH, 2010; Burns and Nolin, 2014). As a consequence of this
23 glacier recession, many glacial lakes have formed or expanded in the Cordillera Blanca that pose
24 various levels of Glacial Lake Outburst Flood (GLOF) risk for communities below these lakes
25 (Emmer and Vilimek, 2013).

26 The steep summits of the Cordillera Blanca are undergoing long-term slope destabilization due
27 to warming and permafrost degradation (Haeberli, 2013). Related ice and rock avalanches are
28 especially dangerous in connection with glacial lakes forming or expanding at the foot of steep
29 mountain slopes because they can trigger large waves in the lakes and potentially lead to GLOFs

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1 (Carey et al., 2012; Haeberli, 2013). There are many examples in the Cordillera Blanca of
2 glacier-related incidents and catastrophes (Lliboutry et al., 1977; Carey, 2010; Portocarrero,
3 2014). A recent example in the Cordillera Blanca is the 2010 event comprised of a nearly 0.5
4 million m³ ice/rock avalanche from the summit of Nevado Hualcán that fell into Lake 513 and
5 generated waves that overtopped the natural rock dam of the lake, producing flood waves and
6 debris flows that reached the town of Carhuaz (Carey et al., 2012; Schneider et al., 2014).
7 Preventive lowering of Lake 513 by artificial tunnels in the 1990s, creating a freeboard of 20
8 meters, helped avoid a major catastrophe that could have killed many people (Reynolds et al.,
9 1998; Carey et al., 2012; Portocarrero, 2014).

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10 1.2 Introduction to glacial lake hazard process chain modeling

11 Emmer and Vilimek (2013, 2014) and Haeberli et al. (2010) have recommended that the
12 evaluation of glacial lake hazards be based on systematic and scientific analysis of lake types,
13 moraine dam characteristics, outburst mechanisms, down-valley processes and possible cascades
14 of processes. Changes in climate patterns are likely to increase the frequency of avalanches as a
15 consequence of reduced stability of permafrost, bedrock and steep glaciers in the Cordillera
16 Blanca (Fischer et al., 2012). Under these conditions, avalanches are the most likely potential
17 trigger of GLOFs (Emmer and Vilimek, 2013; Emmer and Cochachin, 2013; Awal et al., 2010;
18 Bajracharya et al., 2007; Richardson and Reynolds, 2000; Costa and Schuster, 1988), acting as
19 the first link in a chain of dependent processes propagating downstream: (1) large avalanche
20 masses reaching nearby lakes, (2) wave generation, propagation, and runup across lakes, (3)
21 terminal moraine overtopping and/or moraine breaching, (4) flood propagation along
22 downstream valleys; and (5) inundation of riverine populated areas (Worni et al., 2014; Westoby
23 et al., 2014b).

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24 Few studies have attempted to simulate an entire GLOF hazard process chain in a single
25 modeling environment, generally limiting the number of processes considered; e.g., Worni et al.
26 (2014) excluded avalanche simulations from their modeling framework. Worni et al. (2014) and
27 Westoby et al. (2014a) review typical modeling approaches for GLOFs that involve land or ice
28 masses falling into glacial lakes. An approach that separately simulates individual processes
29 predominates, where different processes are connected by using the results of one model as the
30 input for the simulation of the next (e.g. Schneider et al., 2014; Westoby et al., 2014b, Worni et

Deleted: Emmer and Vilimek (2013, 2014) and Haeberli et al. (2010) have recommended that the evaluation of glacial lake hazards be based on systematic and scientific analysis of lake types, moraine dam characteristics, outburst mechanisms, down-valley processes and possible cascades of processes. Changes in climate patterns are likely to increase the frequency of avalanches as a consequence of reduced stability of permafrost, bedrock and steep glaciers in the Cordillera Blanca (Fischer et al., 2012). Under these conditions, avalanches are the most likely potential trigger of GLOFs, acting as the first link in a chain of dependent processes propagating downstream: (1) large avalanche masses reaching nearby lakes; (2) wave generation, propagation, and run-up across lakes; (2) terminal moraine overtopping and/or moraine breaching; (4) flood propagation along downstream valleys; and (5) inundation of riverine populated areas (Worni et al., 2014, Westoby et al., 2014b).

1 al., 2014). In this paper, this approach was used to produce simulations of each process in the
2 chain from avalanche to inundation, ensuring that the processes were properly depicted. The
3 glacial lake hazard process chain simulated here includes: avalanche movement into a lake, wave
4 generation and lake hydrodynamics, wave overtopping and moraine erosion, and downstream
5 sediment transport and inundation.

6 Physical models of avalanche phenomena have been used to simulate the characteristic mass
7 movement processes, e.g., snow avalanches, rock slides, rock avalanches or debris flows
8 (Schneider et al., 2010). Rock-ice avalanches exhibit flow characteristics similar to all of these
9 processes, and the choice of an appropriate model is difficult because available models are not
10 able to fully simulate all of the elements of these complex events. Schneider et al. (2010) tested
11 the Rapid Mass Movements RAMMS model (Bartelt et al., 2013; Christen et al., 2010), a two-
12 dimensional dynamic physical model based on the shallow water equations (SWE) for granular
13 flows and the Voellmy frictional rheology to successfully reproduce the flow and deposition
14 geometry as well as dynamic aspects of large rock-ice avalanches.

15 Empirical models have been developed that analytically calculate wave characteristics (Heller
16 and Hager, 2010), and some hydrodynamic simulations have been performed for this type of
17 problem (Worni et al., 2012, Schneider et al., 2014). Most hydrodynamic simulations of
18 avalanche-generated waves use two-dimensional models employing the shallow water equations
19 despite the relative importance of vertical accelerations that cannot be considered in 2D shallow
20 water schemes (Heinrich, 1992; Zweifel et al., 2006). Fully 3D, non-hydrostatic models, e.g.,
21 FLOW3D (Flow Science, 2012), can simulate the important characteristics of the wave-
22 generation, propagation and overtopping of a terminal moraine in an avalanche-triggered GLOF
23 and take into account irregular lake bathymetries and geometries.

24 Dynamic modeling of moraine erosion deals with tradeoffs between reliability, complexity, field
25 data demand, and computational power. Several physical processes converge when natural or
26 artificial dams fail; hydrodynamic, erosive, and sediment transport phenomena, as well as
27 movement of boulders and mechanical or slope failures interact during dam collapses (Westoby
28 et al., 2014a; Worni et al., 2014). The combined behavior of these processes, under
29 heterogeneous natural conditions, makes it challenging to predict how a breach might develop,

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Deleted: One of the most common trigger mechanisms for GLOF events in the Cordillera Blanca, and indeed the world (Bajracharya et al., 2007; Costa and Schuster, 1988; Richardson and Reynolds, 2000; Awal et al., 2010; Emmer and Vilimek, 2013; Emmer and Cochachin 2013), is an avalanche falling into a glacial lake, generating large waves, overtopping and possibly eroding a damming-moraine and causing a flood that propagates downstream. Potential avalanche triggers include earthquakes, snowmelt, heat waves, and heavy precipitation (Haeblerli, 2013; Huggel et al., 2010). Physical models of avalanche phenomena have been used to simulate the characteristic mass movement processes, e.g., snow avalanches, rock slides, rock avalanches or debris flows (Schneider et al., 2010). Rock-ice avalanches exhibit flow characteristics similar to all of these processes, and the choice of an appropriate model is difficult because available models are not able to fully simulate all of the elements of these complex events. Schneider et al. (2010) tested the Rapid Mass Movements RAMMS model (Bartelt et al., 2013; Christen et al., 2010), a two-dimensional dynamic physical model based on the shallow water equations (SWE) for granular flows and the Voellmy frictional rheology to successfully reproduce the flow and deposition geometry as well as dynamic aspects of large rock-ice avalanches.

1 and whether a complete collapse may occur in natural dams (Wahl, 2010; Walder and O'Connor,
2 1997), leading to modeling simplifications when trying to simulate such phenomena.

3 The resulting lake outburst floods, after breaching or overtopping of the moraine, comprise
4 highly unsteady flows that are characterized by pronounced changes as they propagate
5 downstream (Worni et al., 2012). To calculate downstream inundation caused by a GLOF event
6 requires the simulation of debris flow propagation, since sediment entrainment can cause the
7 volume and peak discharge to increase by as much as three times (Worni et al., 2014; Osti and
8 Egashira, 2009). Various 2D flow models have been used to simulate the downstream inundation
9 caused by a GLOF, including BASEMENT (Worni et al., 2012), which includes sediment
10 transport functions but no capabilities for debris flow simulation; FLO2D (Mergili et al., 2011;
11 Somos-Valenzuela et al., 2015) and RAMMS (Schneider et al., 2014), otherwise, do account for
12 debris flow.

13 As an interpretation of downstream consequences, flood hazard denotes potential levels of threat
14 as a function of intensity and likelihood of the arriving inundation (normally probability, but the
15 nature of avalanche events and other processes in the hazard chain restricts from assigning
16 numerical probabilities). Flood intensity is determined by the flow depth and velocity (García et
17 al., 2003; Servicio Nacional de Geología y Minería, 2007). Likelihood is inversely related to
18 magnitude, i.e., large events are less likely to occur (low frequency) than small events (Huggel et
19 al., 2004). Maps can be prepared that show the level of hazard resulting from the intensity of
20 various likelihood events. This allows communication of the flood hazard at various locations,
21 facilitating planning, regulation, and zoning based on the map while enhancing communication
22 to the affected community (O'Brien, 2012; USBR, 1988; FEMA, 2003).

23 This paper describes an analysis of the processes involved in a potential GLOF from Lake
24 Palcacocha in Peru and the resulting inundation downstream in the city of Huaraz. The simulated
25 process cascade starts from an avalanche falling into the lake resulting in a wave that overtops
26 the damming-moraine; the simulation continues with potential erosion due to moraine
27 overtopping and culminates with simulations of the ensuing downstream flooding and inundation
28 in Huaraz. In the following sections, the setting of the problem is presented, followed by
29 descriptions of the physical basis and modeling of each of the processes in the chain. The results
30 of each of the simulated processes are presented, concluding with details of the potential

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1 inundation in Huaraz and hazard implications. Mitigation alternatives are investigated through an
2 analysis of several lake-lowering scenarios.

3 **2 Study Area**

4 Lake Palcacocha is located at 9°23' S, 77°22' W at an elevation of 4,562 m in the Department of
5 Ancash in Peru (Figure 1) and is part of the Quillcay watershed in the Cordillera Blanca. The
6 outlet of the lake flows into the Paria River, a tributary of the Quillcay River that passes through
7 the city of Huaraz. The Quillcay drains into the Santa River, the primary river of the region. The
8 lake had a maximum depth of 72 m in 2009 and an average water surface elevation of 4562 m
9 (UGRH, 2009).

10 ~~The danger of a GLOF from Lake Palcacocha is paramount (HiMAP, 2014). A GLOF originating from~~
11 ~~the lake occurred in 1941, flooding the downstream city of Huaraz, killing about 1800 people (according~~
12 ~~to best estimates) (Wegner, 2014) and destroying infrastructure and agricultural land all the way to the~~
13 ~~coast (Carey, 2010; Evans et al., 2009).~~ The Waraq Commonwealth, a government body established
14 by the local municipalities of Huaraz and Independencia, was created to implement adaptation
15 projects related to climate change on water resources; at present, the Commonwealth is planning
16 a GLOF early warning system for Lake Palcacocha.

17 Prior to the 1941 GLOF, the lake had an estimated volume of 10 to 12 million m³ of water
18 (Instituto Nacional de Defensa Civil, 2011). After the 1941 GLOF, the volume was reduced to
19 about 500,000 m³ (Portocarrero, 2014). Lowering the level of glacial lakes is a common GLOF
20 mitigation practice in the Cordillera Blanca (Portocarrero, 2014). In 1974, drainage structures
21 were built at the lake to maintain 8 m of freeboard at the lake outlet, a level that at the time was
22 thought to be safe from additional avalanche generated waves. Nineteen years later, in March
23 2003, a landslide from the lateral moraine along the lake's southern side entered the lake,
24 launching a diagonal wave that traversed the lake and heavily eroded the reinforced dam. There
25 was a small outflow from the lake, but no serious damage occurred in Huaraz; however, the
26 event frightened the Huaraz city authorities. The regional government quickly repaired the
27 damaged structures (Portocarrero, 2014).

28 Lake Palcacocha continues to pose a threat, since in recent years it has grown to the point where
29 its volume is over 17.3 million m³ (UGRH 2009). As shown in Rivas et al. (2015, Fig. 4), the
30 area of the lake has grown continuously from 0.16 km² in 2000 to 0.48 km² in 2012. Avalanches

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1 from the steep surrounding slopes can reach the lake directly and potentially generate waves that
2 could overtop and possibly erode the moraine dam, thus triggering a GLOF that could reach
3 Huaraz (Hegglin and Huggel, 2008; Instituto Nacional de Defensa Civil, 2011). In 2010, Lake
4 Palcacocha was declared to be in a state of emergency because its increasing water level was
5 deemed unsafe (Diario la Republica, 2010; Instituto Nacional de Defensa Civil, 2011).
6 Infrastructures at risk are spread between the lake and the city, including small houses, a primary
7 school, fish farms, and water supply facilities. Siphons were installed in 2011 at the lake to
8 temporarily lower the water surface of the lake by 3-5 m providing a total free board of about 12
9 m; however, further lowering of the lake to provide additional freeboard has been recommended
10 (Portocarrero, 2014). Given the complexity of the problem and lack of information, local
11 authorities and residents of Huaraz are concerned about the threat posed by the lake and have
12 requested technical support to investigate the impacts that a GLOF could have on Huaraz and
13 methods to reduce the risk. The latest **hazard** assessment for Lake Palcacocha (Emmer and
14 Vilímek, 2014) has concluded that a GLOF resulting from moraine overtopping following an
15 avalanche into the lake is likely; however, complete moraine failure resulting from an avalanche-
16 generated wave is not likely, nor is moraine failure following a strong earthquake.

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17 A recent 5 m x 5 m horizontal resolution Digital Elevation Model (DEM) of the Quillcay
18 watershed generated by airborne LIDAR and new stereo aerial photographs was developed for
19 this work by the Peruvian Ministry of Environment (Horizons, 2013) (Figure 1). Bathymetric
20 data from a 2009 survey (UGRH, 2009) were combined with the surrounding DEM for the lake
21 hydrodynamic and dynamic breach simulations.

22 **3 Methodology**

23 **3.1 Overview**

24 The methodology presented here considers a process chain similar to Worni et al. (2014)
25 depicting an avalanche triggered GLOF from Lake Palcacocha to assess the potential inundation
26 in Huaraz from such an event (Figure 2). The simulated avalanche originates from the Palcaraju
27 glacier located directly above the lake. When an avalanche enters the lake, depending on its size
28 and the level of the water surface in the lake, the resulting wave might overtop the damming-
29 moraine and possibly initiate an erosive breaching process releasing considerable amounts of

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1 water and debris into the Paria River and potentially inundating densely populated areas of
2 Huaraz downstream. The process chain from avalanche to inundation was simulated using four
3 models: potential avalanches were modeled using RAMMS (Christen et al., 2010), lake wave
4 dynamics were modeled with FLOW3D (Flow Science, 2012), the dynamic breaching process
5 was simulated in BASEMENT (Vetsch et al., 2006), and propagation of the flood wave
6 downstream and inundation in Huaraz were simulated in FLO2D (O'Brien, 2003).

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7 The next sections describe each component for the framework used to simulate the
8 hazard process chain: avalanche simulation, wave simulation in the lake, moraine erosion
9 simulation, inundation simulation, and hazard identification.

10 3.2 Avalanche simulation

11 In non-forested areas, ice-rock avalanches can be generated on slopes of 30-50°, and in tropical
12 areas the critical slope can be even less (Christen et al., 2005; Haeberli, 2013). Temperate
13 glaciers can produce ice avalanches if the slope of the glacier bed is 25° or more, but rare cases
14 with slopes less than 17° have occurred (Alean, 1985). The mountains surrounding Lake
15 Palcacocha have slopes up to 55°; therefore, they have a high chance of generating avalanche
16 events. Nonetheless, it is difficult to forecast when avalanches will occur and where the
17 detachment zone will be located (Evans and Clague, 1988; Haeberli et al., 2010).

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generated on slopes of 30-50°

18 The Rapid Mass Movements (RAMMS) avalanche model was used to simulate the progression
19 of avalanches down the mountain to the lake. RAMMS solves two-dimensional, depth-averaged
20 mass and momentum equations for granular flow on three-dimensional terrain using a finite
21 volume method (Christen et al., 2010; Bartelt et al., 2013). The inputs for the model include: (1)
22 terrain data (a DEM, described above); (2) fracture height; (3) the avalanche release area; and (4)
23 friction parameters. Descriptions of input parameters (2) - (4) and the criteria used to determine
24 their values are given in the following paragraphs. RAMMS computes the velocity of the
25 avalanche, the distance of the runout, the pressure distribution, and the height of the avalanche
26 front at different locations below the initiation point.

27 For the elevation of the Palcaraju glacier above Lake Palcacocha, the potential fracture type is
28 expected to be a slab failure or type I fracture as defined by Alean (1985). Huggel et al. (2004),
29 after Alean (1985), suggest that ice avalanches in slab failures are mainly produced in small and

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1 steep glaciers with thicknesses between 30 to 60 m, where they are less frequent in large valley-
2 type glaciers. Alean (1985) shows examples of slab failure with thicknesses ranging from 19 to
3 35 m and volumes ranging from 1 to 11 million m³. The avalanche above Lake 513 that occurred
4 in 2010 is an example of this type of failure (Schneider et al., 2014). Following these precedents,
5 fracture heights of 25 m, 35 m and 45 m were selected for simulating the small, medium and
6 large avalanches respectively.

Deleted: Huggel et al. (2004), after Alean (1985) suggest that ice avalanches in slab failures are mainly produced in small and steep glaciers with thicknesses between 30 to 60 m, where they are less frequent in large valley-type glaciers.

7 Three avalanche volumes are considered in this work, similar to the avalanche scenarios in
8 Schneider et al. (2014): 0.5x10⁶ m³ (small), 1x10⁶ m³ (medium) and 3x10⁶ m³ (large). These
9 potential avalanche volumes are consistent with the elevations and slopes of the source area. The
10 release area (shown in Figure 3) was located at an elevation of 5200 m to the north east of the
11 lake following the main axis of the lake.

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12 The friction parameters required by the RAMMS model are (1) the density of the rock and ice (ρ ,
13 in kg m⁻³), (2) the Coulomb-friction term (μ), and (3) the turbulent friction parameter (ξ) (Bartelt
14 et al., 2013). The Coulomb-friction term with a dry surface friction dominates the total friction
15 when the flow is relatively slow, and the turbulent friction parameter tends to dominate when the
16 flow is rapid, as is the case with the avalanches considered here (Bartelt et al., 2013; Christen et
17 al., 2010, 2008). The friction parameter values used in the RAMMS avalanche model are:
18 $\xi=1000\text{ m s}^{-2}$, $\mu=0.12$ and $\rho=1000\text{ kg m}^{-3}$, values similar to those used to model the avalanche
19 into Lake 513 (Schneider et al., 2014).

Deleted: Huggel et al. (2004, Eq. 5) derived a regression equation between average glacier slope ($\tan \alpha$) and avalanche volume from observations of large ice avalanches worldwide. The terrain in the avalanche source areas above Lake Palcacocha has slopes between 20° – 35° at elevations of 5000-5300 m. The regression equation leads to a volume of almost 3x10⁶ m³ when evaluated for a slope of 20° and 0.5x10⁶ m³ for 25°. The slopes above 5300 m are greater than 35°, so avalanches originating from higher elevations are expected to be smaller. Three avalanche volumes are considered in this work, 0.5x10⁶ m³ (small), 1x10⁶ m³ (medium) and 3x10⁶ m³ (large). These potential avalanche volumes are consistent with the elevations and slopes of the source area. The release area (shown in Figure 2) was located at an elevation of 5200 m to the north east of the lake following the main axis of the lake.

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20 3.3 Lake simulation

21 Impulse waves resulting from the impact of an avalanche with the lake were simulated with a
22 three-dimensional hydrodynamic model, FLOW3D (Flow Science, 2012). Much of the work in
23 impulse wave generation, propagation and run-up has been focused on empirical models that
24 replicate wave characteristics based on laboratory observations (Kamphuis and Bowering 1970;
25 Slingerland and Voight, 1979, 1982; Fritz et al., 2004; Heller and Hager, 2010). There have been
26 a few studies that perform numerical simulations of wave generation and propagation of slide-
27 generated waves, but most are still limited to simplified cases and two-dimensional simulations
28 employing the SWE (Rzadkiewicz et al., 1997; Biscarini, 2010; Cremonesi et al., 2011; Ghozlani
29 et al., 2013; Zweifel et al., 2006). However, the 2D SWE do a poor job of representing wave

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1 generation and propagation because vertical accelerations cannot be neglected for slide-
2 generated waves (Heinrich, 1992; Zweifel et al., 2006). Analytical calculations of wave runup
3 and overtopping typically consider regular or simplified lake geometries (e.g., uniform water
4 depth and constant slope of the terminal moraine) that do not necessarily hold true in natural
5 reservoirs (Synolakis, 1987, 1991; Muller, 1995; Liu et al., 2005). Lake Palcacocha is very deep
6 near the glacier with depths up to 72 m, but the last several hundred meters adjacent to the
7 terminal moraine are very shallow with depths mostly less than 10 m (Figure 4). This
8 discontinuous lakebed geometry significantly affects wave propagation and runup, making a
9 hydrodynamic simulation necessary to represent the potential overtopping of the terminal
10 moraine.

11 To overcome the limitations of analytical methods such as Heller and Hager (2010) in
12 representing wave propagation, run-up and overtopping of the moraine, the three-dimensional
13 hydrodynamic model FLOW3D (Flow Science 2012) was used to simulate the dynamics of
14 avalanche-generated waves in Lake Palcacocha. The FLOW3D model grid used 400, 150, and
15 100 grid cells covering distances of 2400 m, 800 m, and 650 m in the x, y, and z directions,
16 respectively. The RNG turbulence model with a dynamically computed mixing length and a fully
17 three-dimensional, non-hydrostatic numerical scheme was used in the FLOW3D simulations.

18 The transfer of mass and momentum from the avalanche to the lake upon impact and the
19 subsequent wave generation and propagation were simulated in FLOW3D by representing the
20 avalanche as a volume of water equivalent to the avalanche volume that flows into the lake from
21 the terrain above. Worni et al. (2014) and Fah (2005) approach the problem in the same way,
22 simulating water instead of avalanche material. The density of the mixture of snow, rock and ice
23 present in an avalanche is very close to the density of water (Schneider et al., 2014). Although
24 the viscosities of the two fluids are different, this approximation of substituting water for the
25 avalanche fluid is handled through adjustments in the model that compensate for any reduction in
26 dissipation of energy due to the lower viscosity of water. To accomplish this, the results of the
27 RAMMS avalanche model were used as calibration parameters; the depth of the avalanche fluid
28 volume and height above the lake at which it is released were iteratively adjusted in FLOW3D
29 until the velocities and depths of the avalanche fluid volume entering the lake matched the
30 characteristics of the avalanche modeled in RAMMS. As long as the mass and momentum of the
31 material hitting the lake in FLOW3D is similar to that of the RAMMS simulated avalanche, the

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1 initial displacement wave should behave similarly as well; the water in the lake is pushed by the
2 incoming avalanche, but the avalanche material does not reach the moraine, and the displaced
3 wave is what propagates across the lake. Differences may arise for reflected waves since the
4 avalanche material might settle in a different way over the lake's bed according to the avalanche
5 properties (water representing avalanche material is more free to flow in the lake than actual
6 rock-ice avalanche material). The primary output from the model is a hydrograph of wave
7 overtopping discharge, if there is any, that is used as input to the downstream inundation model
8 discussed later.

9 **3.4 Moraine erosion simulation**

10 Previous attempts at predicting outflow from potential failures of the Lake Palcacocha moraine
11 have assumed, from a worst-case approach, that total or partial collapse of the moraine is
12 possible (Somos-Valenzuela et al., 2014; Rivas et al., 2015). Although the history of GLOFs
13 presents cases of large-scale breaches in diverse glacial settings, whether a total collapse at Lake
14 Palcacocha is physically possible remains an unanswered question. To drain most of its
15 impounded water, Lake Palcacocha requires a breach 985 m wide and 66 m deep, forming a
16 continuous outlet at the front moraine (Rivas et al., 2015). Similar conditions resulted in moraine
17 failure and subsequent outburst floods at Queen Bess Lake (Clague and Evans, 2000), Lake
18 Ventisquero Negro (Worni et al., 2012), or Tam Pokhari Lake (Osti and Egashira, 2009).
19 However, the morphology of Lake Palcacocha possesses a set of unique characteristics that could
20 inhibit a large breach of its present moraine: (1) a reshaped morphology produced by the
21 previous 1941 GLOF event and continuing glacier retreat, with a resulting irregular lake bed as
22 an obstacle to flow; (2) a well-defined and curved outlet channel; and (3) a terminal moraine that
23 resembles a long crested dam with an average width-to-height ratio of 14.9 (Rivas et al., 2015).
24 Huggel et al. (2002, 2004) note that glacial lake damming-moraines with large width-height
25 ratios (> 1.0) are much less vulnerable to overtopping and erosion by excess overflow or
26 displacement waves. This paper seeks to go beyond previous work to determine the likelihood
27 and potential magnitude of a moraine breach through hydro-morphodynamic simulations of the
28 erosion process using BASEMENT.

29 Modeling the erosion of natural and artificial dams has been evolving since the early 1980's,
30 when simple one-dimensional models based on empirical and parametric analyses were

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1 developed to represent dam-breach processes, e.g., DAMBRK (Fread, 1988), WinDAM B
2 (Visser et al., 2011) and HR-BREACH (Hassan and Morris, 2012; Westoby et al., 2015). These
3 models describe breach phenomena by defining the rate of growth of a potential breach, then
4 including that breach definition in a hydrodynamic model (Rivas et al., 2015; Fread, 1984).
5 Although computationally efficient, one-dimensional models rely heavily on engineering
6 judgment and analysis of historical failure cases; when the expected breach shape, size and
7 growth rate are unknown, the models offer limited reliability to predict whether there will be
8 sufficient erosion to produce a breach at a particular site.

9 Erosion analysis in this paper evolves from the methods reported by Rivas et al. (2015), whose
10 performance evaluation of breach models focused exclusively on hydraulic considerations. That
11 partial perspective sets no physical limit on breach growth, assuming full moraine collapse is
12 possible (worst case scenario). This work, instead, applies a hydro-morphodynamic model to
13 describe the dynamic moraine erosion. Including this kind of analysis aims to explore the
14 possibility of full, partial or even null breaches according to flow characteristics but also
15 accounts for soil and morphological properties of moraines.

16 Many two-dimensional sediment transport models apply a SWE numerical scheme, in which
17 mobile bed meshes respond to shear stresses from hydrodynamic forces, and use empirical
18 functions of non-cohesive sediment transport that estimate drifting, entrainment, suspended
19 transport, bed load transport, and deposition of sediment. These models could potentially
20 simulate the moraine erosion process considered here. Models such as IBER (Bladé et al., 2014),
21 Delft3D (operated as a 2D model) (Deltares, 2014) and BASEMENT (Vetsch et al., 2014) follow
22 this scheme, and of these models, only BASEMENT is able to account for slope collapse as
23 erosion occurs and meshes change. BASEMENT has been implemented here to explore the
24 possibility of moraine erosion resulting from an overtopping wave.

25 Overtopping waves are potential triggers that might cause erosion of the terminal moraine at
26 Lake Palcacocha. Under wave transport conditions, vertical accelerations play an important role
27 in both water and sediment advection, influencing how overtopping waves might cause erosion
28 and possible failure of the moraine. Three-dimensional models can efficiently simulate flow
29 phenomena when those vertical accelerations are relevant. However, coupled erosion simulations
30 requiring additional hydro-morphodynamic functions possess additional challenges in three-

1 dimensional modeling. Several models combine three-dimensional numerical schemes (solving
2 the Navier-Stokes equations) with sediment transport formulations, including Delft3D (Deltares,
3 2014), FLOW3D (Flow Science, 2014) and OpenFoam (Greenshields, 2015). FLOW3D (Wei et
4 al., 2014) and OpenFoam (Liu and García, 2008) use the VoF (Volume of Fluid) technique to
5 describe the solid-fluid interface, representing sediment beds as an additional fluid in multi-
6 phase schemes. This approach seems successful for applications where the erodible bed remains
7 submerged throughout the entire simulation or under steady flow conditions, but stability
8 problems arise for cells exposed to drying and wetting periods (non-continuous submergence).
9 Delft 3D avoids these stability issues by using a flexible mesh instead of a multi-phase approach
10 to simulate changes due to erosion or deposition. The model, however, has limitations in
11 representing fluid regions disconnected from boundaries (e.g., Lake Palcacocha at the center of
12 the simulation domain, with no initial connection to the outlet downstream boundary and
13 intermittent wetting and drying periods across the domain).

14 Worni et al. (2012) used BASEMENT to reproduce historic overtopping driven failures in Lake
15 Ventisquero Negro. Despite the limitations of the BASEMENT two-dimensional SWE scheme,
16 results show good agreement with the limited field data available, at least in terms of final breach
17 dimensions. In this paper, BASEMENT was used for hydro-morphodynamic simulations of

18 potential erosion-driven breach-failures at Lake Palcacocha. To overcome the two-dimensional
19 SWE limitations of BASEMENT, results of three-dimensional hydrodynamic lake and
20 overtopping wave simulations from FLOW3D were used as calibration parameters. The wave
21 propagation and overtopping of the terminal moraine were simulated in both FLOW3D and
22 BASEMENT. The zone of interest for BASEMENT simulations was at the terminal moraine,
23 where erosion can occur and produce a moraine collapse. However, simulating the wave
24 propagation across the whole lake moves the upstream boundary of the model, favoring a
25 smoother transition at the interface between both models, where flow properties must match.

26 The BASEMENT model was started in the zone of the lake where wave generation occurs (wave
27 splash zone in Figure 5), but the method of simulating wave generation was different from that
28 used in FLOW3D because the flow characteristics at the inflow boundary must be artificially
29 altered to compensate for the additional energy loss in the 2D shallow water equation (SWE)
30 representation of BASEMENT. To facilitate comparison between the FLOW3D and
31 BASEMENT models, hydrographs of results were compared at a common cross-section for both

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1 models, located at the crest of the terminal moraine (target cross-section in Figure 5). Adjusting
2 the slope of the energy grade line at the upstream boundary (Figure 5) allowed an iterative
3 increase in momentum inflow until mass and momentum fluxes over the crest of the moraine
4 (target cross-section) matched the results from the FLOW3D simulations.

5 The relevant regions of the FLOW3D model, where fluid motion influences erosion and breach-
6 growth, are located near the moraine crest and downstream in the outlet channel. Through a
7 calibration procedure, the BASEMENT model was forced to replicate the hydrodynamic
8 conditions of the FLOW3D wave model. This was achieved by forcing momentum fluxes (that
9 are dissipated further downstream) at the inflow boundary of the BASEMENT model to be
10 unrealistically high. By adjusting energy slopes at the upstream boundary, momentum inflow
11 was iteratively increased until flow properties (mass and momentum fluxes) match the results
12 from full three-dimensional simulations according to hydrographs of discharge and velocity at
13 the crest of the artificial dam. This procedure aims to guarantee that BASEMENT can properly
14 model mass transport from wave phenomena despite the limitations of the two-dimensional SWE
15 simulations.

16 BASEMENT applies empirical functions to estimate erosion and deposition rates taking place
17 under the influence of flows from overtopping waves. Erosion resistance comes from soil
18 properties and the morphology of the bed. We have applied a hypothetical set of worst-case soil
19 conditions, intentionally decreasing the erosional strength in the Lake Palcacocha moraine. The
20 logic of this approach is that if breach simulations show no moraine collapse under the worst
21 possible conditions observed in the field, such collapse is unlikely to occur in real settings, where
22 the total soil matrix may contain soil that is more erosion resistant. This approach also seeks to
23 overcome a lack of independent erosion measurements, which makes any attempt at calibration
24 and further refinement of the breach model impossible.

25 The bed load transport is modeled with the single-grain Meyer-Peter and Müller (1948) (MPM)
26 model, which automatically discards any erosion resistance from hiding and armoring processes
27 occurring in multi-grain matrixes (Ashida and Michiue, 1971; Wu et al., 2000). Correction
28 factors to account for under- or over-prediction of the rate of bed load transport in the MPM
29 model range from 0.5 for low transport of sands and gravels to 1.7 for high transport cases
30 (Fernandez and Van Beek, 1976; Ribberink, 1998; Wong and Parker, 2006). A bed-load factor of

Deleted: In this paper, BASEMENT was used for hydro-morphodynamic simulations of potential erosion-driven breach-failures at Lake Palcacocha. To overcome the two-dimensional SWE limitations of BASEMENT, results of three-dimensional hydrodynamic lake and overtopping wave simulations from FLOW-3D were used as calibration parameters. This approach aims to provide a reasonable approximation of the results from a three-dimensional model while offering more computationally efficient assessments of erosion and breach scenarios.

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1 2.0 is used here, characterizing high sediment transport conditions. Table 1 displays the set of
2 sediment and slope failure characteristics used to build the Lake Palcacocha hydro-
3 morphodynamic model in BASEMENT. According to field data, coarser soils ($d_{50} \approx 19$ mm)
4 predominate at the walls of the outlet channel left by the 1941 GLOF at Lake Palcacocha
5 (Novotny and Klimes, 2014) where most of the outburst water would flow in a potential future
6 event. In agreement with the proposed hypothetical worst-case soil condition, a grain size of d_{50}
7 = 1 mm is assumed, representing characteristics of upper layer soils that may lead to significant
8 underestimation of erosion resistance.

9 3.5 Inundation simulation

10 One-dimensional models based on the St. Venant equations have been used to model the
11 downstream flood wave propagation of a GLOF. These models typically use the step-backwater
12 procedure, and cross-sectional averaged velocity and discharge (Westoby et al., 2014a).
13 Examples of this type of model include Klimes et al. (2013) who used HEC-RAS (USACE,
14 2010) to reproduce the 2010 GLOF from Lake 513 in Peru; Cenderelli and Wohl (2003) who
15 used HEC-RAS to reproduce steady-state aspects of GLOFs in the Khumbu region of Nepal;
16 Byers et al. (2013) who used HEC-RAS to model a potential GLOF from Lake 464 in the Hongu
17 valley of Nepal; Meon and Schwarz, (1993) who used DAMBRK (Fread, 1988) to model a
18 potential GLOF in the Arun valley of Nepal; and Bajracharya et al. (2007) who used FLDWAV
19 (NWS, 1998) to model a potential GLOF from Imja Lake in Nepal. Two-dimensional models
20 based on the depth-averaged SWE are often used to model downstream impacts of GLOFs
21 (Westoby et al., 2014a). Examples of applying this type of model include Worni et al. (2012)
22 who used BASEMENT to model flood propagation from a GLOF at Shako Cho Lake in India;
23 Schneider et al. (2014) who used RAMMS to model debris flow from an overtopping wave from
24 the 2010 GLOF event at Lake 513 in Peru; Somos-Valenzuela et al. (2015) who used FLO2D to
25 model downstream inundation from a potential GLOF from Imja Lake in Nepal; and Mergili et
26 al. (2011) used RAMMS to simulate debris flows and FLO2D to simulate floods and hyper-
27 concentrated flows from Lake Khavraz in Tajikistan.

28 FLO2D (FLO2D, 2012) is used to simulate the flooding downstream of Lake Palcacocha
29 considering debris flow that incorporates sediment characteristics (dynamic viscosity and yield
30 stress) as exponential functions of the sediment concentration by volume. Although the

Deleted: Two-dimensional models based on the depth-averaged SWE are often used to model downstream impacts of GLOFs since many of them are capable of simulating debris entrainment from the moraine-dam and valley floor and the subsequent alteration in the flow rheology

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1 simulation grid in FLO2D is two-dimensional, the flow is modeled in eight directions, solving
2 the one-dimensional continuity and momentum equations in each direction independently using a
3 central, finite difference method with an explicit time-stepping scheme. One of the advantages of
4 FLO2D is that for flows with high sediment concentration the total friction slope can be
5 expressed as a function of the sediment characteristics and the flow depth (FLO2D, 2012; Julien,
6 2010; O'Brien et al., 1993).

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7 Due to the steepness of the terrain below Lake Palcacocha and low cohesion of the material from
8 the moraine, high velocities and turbulent flows with low dynamic viscosity and low yield stress
9 are expected (Julien and Leon, 2000). Therefore, from the empirical coefficients recommended
10 by FLO2D (2012) these two sets of parameters, that describe low yield stress and dynamic
11 viscosity respectively, are used: $\alpha_1 = 0.0765$, $\beta_1 = 16.9$, $\alpha_2 = 0.0648$ and $\beta_2 = 6.2$. Yield stress
12 and viscosity of the flow vary principally with sediment concentration based on empirical
13 relationships where the parameters α_i and β_i have been defined by laboratory experiment
14 (FLO2D, 2012).

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15 Downstream of Lake Palcacocha the flood will meet huge moraines in a steep canyon.
16 According to Huggel et al. (2004), erosion on the order of $750 \text{ m}^3 \text{ m}^{-1}$ has been found in alpine
17 moraines. In the Andes and Himalaya, erosion cuts can be higher than $2000 \text{ m}^3 \text{ m}^{-1}$, with peak
18 flow concentrations by volume on the order of 60-80%. Thus, given the uncertainties associated
19 to the calculation of the concentration of sediment, Huggel et al. (2004) recommend using an
20 upper limit for the average flow concentration by volume of 50-60%. This agrees with Schneider
21 et al. (2014), Julien and Leon (2000) and Rickenmann (1999) who recommend 50% sediment
22 concentration by volume, which is used in this study.

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23 For the terrain elevation, a DEM was produced for this work (Horizons, 2013). Given the large
24 extent of the domain, running the inundation simulations on this 5 m x 5 m grid was impractical.
25 Therefore, the FLO2D simulations were run on a 20 m x 20 m grid.

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26 Distributed roughness coefficient values were assigned based on land cover in the Paria basin
27 below Lake Palcacocha. Land cover was classified into five categories using the normalized
28 differential vegetation index (NDVI) from a multispectral image of a Landsat 7 image taken on
29 Oct 22, 2013 after reflectance correction and ISODATA analysis (Chander et al., 2009; Hossain
30 et al., 2009).

1 Given the lack of detailed information about the buildings and construction materials, an area
2 reduction factor of 20% was applied to account for the influence of buildings on the flow. Area
3 reduction factors are used in FLO2D to reduce the flood volume storage on grid elements due to
4 buildings or topography (FLO2D, 2012). Although FLO2D allows the inclusion of buildings and
5 obstacles that can affect the inundation trajectory, it was not clear in this work if the buildings of
6 Huaraz are strong enough to support the impact and, thus, deviate the flow. In some areas,
7 especially near the river, it is highly probable that the flow will destroy the buildings, but further
8 from the river that may be less likely to happen.

9 Flood intensity is determined by the resulting flow depth and velocity in Huaraz. Various
10 methods of determining the flood intensity from the flood depth and velocity have been
11 developed. The Austrian method (Fiebiger, 1997) uses the total energy of flow as the indicator of
12 intensity. The US Bureau of Reclamation (USBR, 1988) uses a combination of depth and
13 velocity and differentiates these for the impact on adults, cars, and houses. The Swiss method
14 (OFEE et al., 1997) defines intensity, independent of the object subjected to the hazard, as a
15 combination of depth and the product of depth and velocity.

16 In this work, the Swiss method is adopted to determine flood intensity as adapted for use in
17 Venezuela, where intensity thresholds were calibrated with field data from the 1999 alluvial
18 floods in Venezuela (PREVENE, 2001; García et al., 2002; García et al., 2005). Applying this
19 method requires simulating the different events to predict the spatially-distributed maximum
20 depths and velocities for each event, then transferring these results to GIS where a flood intensity
21 map for each event is created by applying the intensity categorization criteria, low, medium or
22 high (Table 2), to each grid cell in the map.

23 3.6 Hazard identification

24 Flood hazard is a function of intensity and likelihood of an event. In this case, the event is the
25 process chain resulting from an avalanche falling into Lake Palcacocha. The level of water in the
26 lake then determines the resulting wave that may or may not overtop the damming-moraine. To
27 determine flood hazard, normally probability would be the term used instead of likelihood, but
28 there is not enough data (i.e., recorded avalanche events) to assign probabilities to the different
29 avalanche events and other processes in the hazard chain; therefore, in keeping with other similar

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1 studies (e.g. Huggel et al., 2004), a qualitative probability, or likelihood, is used. Likelihood is
2 inversely related to avalanche magnitude; i.e., as discussed previously, large avalanches are less
3 likely to occur than small avalanches. The flooding intensity for various likelihood events are
4 used to prepare a preliminary hazard map that will allow communication to the affected
5 community of the potential hazard at various locations and can facilitate planning, regulation,
6 and zoning based on the map. (O'Brien, 2012).

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7 Following Schneider et al. (2014), Raetzo et al. (2002) and Hürlimann et al. (2006) the debris
8 flow intensities have been classified into three classes, and an intensity-likelihood diagram was
9 used to denote three preliminary hazard levels (Table 3). *High hazard* - people are at risk of
10 injury both inside and outside buildings; a rapid destruction of buildings is possible. *Medium*
11 *hazard* - people are at risk of injury outside buildings. Risk is considerably lower inside
12 buildings. Damage to buildings should be expected, but not a rapid destruction. *Low hazard* -
13 people are at slight risk of injury. Slight damage to buildings is possible. When multiple
14 scenarios are considered, the highest hazard value for each cell is taken to create the preliminary
15 hazard map (Raetzo et al., 2002).

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16 4 Results

17 4.1 Avalanche simulation

18 The three avalanche events (large, medium and small) were simulated in RAMMS. The
19 maximum heights of the avalanche material entering the lake range from 6 m for the small
20 avalanche to 20 m for the large avalanche, and the maximum velocities range from $20 \text{ m}\cdot\text{s}^{-1}$ for
21 the small avalanche to $50 \text{ m}\cdot\text{s}^{-1}$ for the large avalanche. The RAMMS model simulation period
22 was 60 seconds. The avalanches take from 33 to 39 seconds to reach the lake and the portion of
23 the mass released that reaches the lake within the 60 second simulations ranges from 60 to 84%
24 (Table 4).

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25 4.2 Lake simulation

26 4.2.1 Current lake level scenario

27 For the three avalanche events listed in Table 2, FLOW3D simulations of the resulting wave
28 generation, propagation and overtopping of the damming-moraine were run with the lake at the

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1 current level of 4562 m. The wave simulations were analyzed for maximum wave height
2 (measured in m above the initial lake surface) and compared to the wave heights calculated by
3 the Heller and Hager (2010) method. Overtopping wave discharge hydrographs were calculated
4 at the moraine crest mid-way between the artificial dam and the 1941 breach (Figure 3), and
5 these hydrographs were used as calibration parameters for the dynamic breach model and as
6 inputs to the downstream inundation model. The key results are summarized in Table 2 for each
7 avalanche, including the overtopping volume, flow rate and wave height as the wave overtops
8 the damming-moraine.

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9 As the avalanche impacts the lake, it generates a wave that propagates lengthwise along the lake
10 towards the damming-moraine and attains its maximum height when it reaches the shallow
11 portion at the western end of the lake. The wave heights are shown in Table 4 for the height of
12 the wave above the moraine crest at the point of overtopping and for the maximum mid-lake
13 wave height. Although the mid-lake wave heights from FLOW3D are of the same order of
14 magnitude as those calculated using the Heller and Hager (2010) method, the FLOW3D wave
15 heights are all larger, with the difference in wave heights up to 13.3% for the large avalanche,
16 and the difference is greater for small and medium avalanches. This may be an indication that the
17 small and medium FLOW3D simulations overestimate the momentum transfer to the lake in the
18 wave-generation process. However, the FLOW3D simulations are able to reproduce the
19 avalanche characteristics of the RAMMs model as the avalanche enters the lake and account for
20 lake bathymetry, likely giving more accurate results than the empirical method. In the FLOW3D
21 results, the maximum wave height is attenuated approximately 30% before it reaches the
22 damming-moraine. Normally, there would be a significant increase in wave height with the run-
23 up against the terminal moraine, but because of the high dissipation of energy on the western end
24 of the lake where it becomes shallow, this effect is somewhat lessened.

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Deleted: As the avalanche impacts the lake, it generates a wave that propagates lengthwise along the lake towards the damming-moraine and attains its maximum height when it reaches the shallow portion at the western end of the lake. Although the wave heights from FLOW-3D are of the same order of magnitude as those calculated from the empirical method (Heller and Hager, 2010), the FLOW-3D wave heights are all larger, with the difference in wave heights up to 14% (5.8 m) over the empirically calculated wave height for the large avalanche. Lacking field measurements of lake dynamics or overtopping hydrographs from GLOF events, it is difficult to draw any definitive conclusions about the accuracy of the methods.

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25 Looking in more detail at the wave propagation in the large avalanche scenario, there are two
26 peaks in the wave height. The initial peak is about 1/3 of the way across the lake, corresponding
27 to the empirical equations, and a higher peak occurs when the wave encounters the shallow
28 portion of the lake. This is the beginning of the run-up process that culminates in the overtopping
29 of the moraine, where the wave gains height as the water depth decreases.

1 The wave run-up causes a significant amount of water overtopping the damming-moraine. Figure
2 ~~6~~ shows that the large avalanche results in an overtopping wave discharge hydrograph with a
3 peak of about ~~63,000 m³s⁻¹~~ approximately 60 s after the avalanche fluid is released and a smaller
4 peak of ~~6,000 m³s⁻¹~~ due to a reflected wave at about 200 s. The total overtopping volume was
5 ~~1.8 x 10⁶ m³~~ for the large avalanche and ~~0.15 x 10⁶ m³~~ for the small avalanche (Table ~~4~~). The
6 duration of the initial wave of the avalanche events is about 100 seconds (large avalanche), 70
7 seconds (medium avalanche), and 50 seconds (small avalanche).

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8 4.2.2 Lake mitigation scenarios

9 Two lake lowering or mitigation scenarios (with lake levels at 15 m and 30 m below the current
10 water level) were simulated to determine the impact on the moraine overtopping. Simulations for
11 all three avalanche sizes were repeated for each lake level and show that the overtopping wave
12 volume as well as the peak discharge of the wave are incrementally smaller as the lake is
13 lowered (Table ~~4~~). Although the overtopping volumes and peak flow rates decrease with
14 incremental lowering of the lake, the overtopping wave heights above the artificial dam increase.
15 This is due to several factors. First, as the point of avalanche impact is at a lower elevation with
16 lowered lake levels, there is more momentum in the avalanche fluid when it enters the lake.
17 Secondly, the stored volumes in the lake lowering scenarios are smaller, so the momentum
18 transfer to the lake per unit volume is higher, thus producing taller waves.

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19 Although overtopping cannot be entirely prevented for the large avalanche events, even by
20 lowering the lake up to 30 m, the small avalanche shows no overtopping of the terminal moraine
21 for 30 m lake lowering, and the overtopping volume for the medium avalanche scenario is
22 reduced by 90% compared to the current level scenario. Overtopping is not avoided entirely for
23 the 15 m lake-lowering scenario; however, the overtopping flow rates and volumes are reduced
24 by about 60% and 80% for the medium and small avalanches, respectively, for 15 m lake
25 lowering.

1 **4.3 Moraine erosion simulation**

2 **4.3.1 Hydrodynamic model**

3 Dynamic simulations were made in BASEMENT using worst-case soil conditions described
4 above (Table 1) and the large and medium avalanche wave dynamics to assess the erosion and
5 potential breach of the damming-moraine at Lake Palcacocha. To validate the use of the two-
6 dimensional BASEMENT model instead of the full three-dimensional FLOW3D model, the
7 simulation results of the two models were compared using the peak differences between the mass
8 and momentum fluxes and the normalized root mean squared error (NRMSE) (Table 2 - Table 5
9 in revised paper). The upstream boundary condition of the BASEMENT model was adjusted by
10 varying inflow energy slopes to force the BASEMENT model to match the mass and momentum
11 fluxes. Peak mass flux differences are low (ranging from 0.04% to 1.3%). Differences in peak
12 momentum fluxes, however, show higher discrepancies. The NRMSE indexes assess the
13 behavior of the entire hydrographs of mass and momentum fluxes and show a similar pattern to
14 that of the peak fluxes, with errors between 2.0% and 3.8% for mass flux and 3.2% to 5.1% for
15 momentum fluxes. Considering the extreme peaks of these simulations, the differences seem
16 reasonable, making the corresponding BASEMENT models a good hydrodynamic base on which
17 to build the erosion models (see next section). The relative agreement of the overtopping
18 hydrographs between the BASEMENT and FLOW3D models shows that it is possible to
19 replicate reasonably well the three-dimensional characteristics of avalanche-generated waves in a
20 two-dimensional SWE model by exaggerating the energy slopes of upstream boundaries.

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21 **4.3.2 Hydro-morphodynamic model**

22 Despite poor erosion resistance of the hypothetical soil matrix used in the simulations of the
23 Lake Palcacocha damming-moraine, the results from the erosion simulations in BASEMENT
24 with the lake at its current level indicate that a breach and total moraine collapse is extremely
25 unlikely to occur. Both the large and medium avalanche events result in a no-breach
26 development. Intense erosion takes place at the distal face of the moraine, where large-avalanche
27 waves cause significant damage. The bed elevation of the outlet channel is lowered by up to 36
28 m at the distal face of the moraine; however, this vertical erosion does not propagate backwards
29 toward the lake. Any significant erosion remains 270 m away from the lake surface with no

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1 significant erosion and deposition areas occurring over the moraine crest (Rivas et al., 2015).
2 The apparent moraine stability seems to come from morphologic patterns the moraine geometry,
3 not from morphodynamic erosion resistance; the moraine does not fail in spite of its the very
4 erosive soil representing it in the hydro-morphodynamic model matrix. The peak flows at the toe
5 of the Lake Palcacocha damming-moraine (see Figure 3) have been attenuated to less than 50%
6 of the peak at the crest of the artificial dam.

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7 The simulated scenario shows that a complete moraine failure with a large avalanche is
8 extremely unlikely, and any erosion that occurs as the wave passes the moraine does not
9 significantly affect the overtopping hydrographs. The large avalanche event is the worst case, so
10 if it doesn't fail then, it shouldn't fail for the medium and small avalanche events. The results
11 from the FLOW3D simulations were used as inputs to the downstream inundation model in
12 FLO2D.

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13 4.4 Inundation simulation

14 Figure 1 shows the locations of 5 cross-sections downstream of Lake Palcacocha where
15 hydrographs are reported from the FLO2D simulations. Figure 7 and Table 6 show the results of
16 the simulation of the large avalanche with the current lake level. At cross-section 1, the
17 hydrograph is still similar to the original hydrograph at the lake with a high-intensity peak flow
18 that is of relatively short duration. The flow is quickly attenuated as it moves downstream, and
19 the hydrograph at cross-section 2, located just upstream of the point where the river canyon
20 narrows and becomes steeper, has a much lower peak than the overtopping hydrograph at the
21 lake, but it is of longer duration. This is expected because the river is relatively wide with gentle
22 slopes between the lake and cross-section 2.

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23 Cross-section 4 is located at the entrance to the city of Huaraz. The peak discharge of the large
24 avalanche event diminishes about 40% between the cross-sections 2 and 4. From the beginning
25 of the large avalanche event it takes the flood wave about 1.3 h to reach cross-section 4 (Table
26 6), and the peak flow arrives shortly after. The peak flow takes about 0.75 h to cross the city to
27 cross section 5 and the peak is attenuated by about 50% in the crossing. Values for the medium
28 and small avalanche events are shown in Table 6. They take considerably longer to arrive and
29 cross the city, but their peaks are attenuated about 50% as well. The resulting maximum flood

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Deleted: From the beginning of the avalanche event it takes the flood wave about 1.3 hours to reach this location for the large avalanche scenario (Table 6), and the peak flow arrives shortly after. The peak flow takes almost an hour to cross the city. The hydrograph at cross-section 5 shows the discharge in the Rio Santa where the flood exits the city. The peak has attenuated considerably at this point, and arrives after 2.26 hours.

1 intensities in Huaraz are shown in Figure 8 for the current lake level and two lake mitigation
2 scenarios (15 m and 30 m of lake lowering) and each of the three avalanche scenarios. The
3 highest intensity areas are near the existing channels of the Quillcay River and the Rio Santa on
4 the south side of the river.

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5 4.5 Hazard identification

6 Preliminary hazard identification uses the flood intensity maps (Figure 8) and converts them to
7 maps showing the hazard level at different points in the city according to the intensity-likelihood
8 flood hazard matrix shown in Table 3. The resulting hazard is obtained by combining the three
9 avalanche events into a single preliminary hazard map selecting the highest hazard for each cell,
10 which reflects the result of all the possible avalanche combinations (Figure 9).

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11 4.6 Probable maximum inundation

12 The BASEMENT modeling results (see Sect. 4.3.2. hydro-morphodynamic model) indicate that
13 the overtopping wave generated from the large avalanche event does not cause sufficient erosion
14 to initiate a breach of the moraine and release the lake water, thus rendering a full collapse of the
15 moraine extremely unlikely. The authors consider this scenario nearly impossible given the
16 current understanding of the moraine conditions and the extensive modeling of the moraine using
17 extremely erosive soil characteristics. The decision which scenario to eventually include in a
18 hazard map is not just a scientific question, but also a political one. The results of the breaching
19 scenario are included since they are needed in order to assess the worst-case scenario, something
20 science and engineering must communicate to the decision makers and stakeholders. For the sake
21 of providing complete information, the probable maximum flood as a result of a full breach of
22 the damming-moraine at Lake Palcacocha was simulated, assuming this event is the worst
23 possible scenario that could conceivably occur. This probable maximum flood is estimated by
24 modeling the event of a full collapse of the moraine following an overtopping wave generated by
25 a large avalanche that erodes the moraine to the extent that the release of the lake water can
26 maintain the erosion and create a full breach of the moraine. The HEC-RAS breaching model
27 (USACE, 2010) was used to simulate the progression of the breaching process and the resulting
28 breaching hydrograph (Rivas et al., 2015). The inflow hydrograph for downstream simulations of

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Deleted: The BASEMENT modeling results (see Section 4.3.2. hydro-morphodynamic model above) indicate that the overtopping wave generated from the large avalanche event does not cause sufficient erosion to initiate a breach of the moraine and release the lake water, thus rendering a full collapse of the moraine extremely unlikely. The authors consider this scenario nearly impossible given the current understanding of the moraine conditions and the extensive modeling of the moraine using extremely erosive soil characteristics. However, for the sake of providing complete information, the probable maximum flood as a result of a full breach of the damming-moraine at Lake Palcacocha was simulated, assuming this event is the worst possible scenario that could conceivably occur.

1 this scenario was created by combining the large avalanche overtopping wave hydrograph under
2 current lake level conditions with the HEC-RAS breach hydrograph.

3 The flood intensity resulting from this scenario is illustrated in Figure 10. The flood
4 hazard is not computed since the likelihood of the medium and small avalanches generating
5 waves capable of eroding the moraine to the extent of initiating a breaching process are simply
6 too remote to consider.

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7 **4.7 Sensitivity analysis**

8 A sensitivity analysis of the inundation was performed, and it focused on three components: (1)
9 sediment concentration by volume, (2) rheology of the flow, and (3) roughness.

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Comment 4 regarding uncertainty.

10 **Sediment concentration:** The sediment concentration is an important factor in simulating the
11 inundation in Huaraz because it affects the volume of the flow, and consequently the depth of
12 inundation (Somos-Valenzuela, 2014). A potential GLOF will erode the bank along the river,
13 especially where lateral moraines are present (cross-section 3), scouring, transporting and
14 depositing soil many times as the flood moves downstream from the lake to the city. FLO2D
15 does not represent this process when using the Mudflow module. Additionally, we did not have
16 field information to perform a study of these effects. Therefore, in this work, a fixed sediment
17 concentration of 50% by volume was used, which is a good upper limit according to the
18 literature and the FLO2D developers (FLO2D, 2012), but it may be too high if the material
19 available for erosion is not sufficient in the inundation path. Analysis of sensitivity to sediment
20 concentration was performed for the inundation in Huaraz, assessing the affect on velocity and
21 flood stage with sediment concentrations of 0, 20, 30, 40 and 50% (Somos-Valenzuela, 2014).
22 The flood wave travel times were similar for all cases, and the depths increased with sediment
23 concentration due to the increased volumes (an increase of up to 8 m at cross-section 4 for a
24 concentration of 50% compared to no sediment). Thus 50% concentration was considered a
25 reasonable value to use, and it gives a conservative result.

26 **Flow rheology:** With regard to the possible effects and limitations in the model settings
27 associated with different flow rheologies, we identified two major sources of uncertainty: (1) the
28 physical characteristics of the mixture and (2) the volume of material that will be eroded,
29 transported and deposited again, a process that may happen many times during the trajectory of

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Comment 3 - Rheology

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coefficients

1 the flood. FLO2D can simulate the behavior of the mixture assuming that it won't change
2 throughout the simulation. Consequently, it is not able to consider transformations of the flow
3 rheology; however, changes in concentration by volume can change the dynamic viscosity (η)
4 and yield stress (τ_v) (O'Brien and Julien, 1988). Additionally, scouring is not simulated in the
5 FLO2D mudflow module, so we prescribe the concentration by volume to be 50% based on the
6 literature recommendations.

7 The quadratic rheological model used within FLO2D combines four stress components of hyper-
8 concentrated sediment mixtures: (1) cohesion between particles; (2) internal friction between
9 fluid and sediment particles; (3) turbulence; and (4) inertial impact between particles, where the
10 cohesion between particles is the only parameter that is independent of the mixture concentration
11 or hydraulic characteristics (Julien, 2010:243; O'Brien and Julien, 1988). According to the few
12 studies of the composition of the Lake Palcacocha moraine (Novotný and Klimeš, 2014), the
13 cohesion can be considered nearly equal to zero, which implies that the resulting mixture would
14 have low yield stress and dynamic viscosity. Consequently, from the list of 10 soils presented in
15 the FLO2D manual (FLO2D, 2012: Table 8, p. 57), we selected parameters that give a low yield
16 stress and dynamic viscosity (Glenwood 2). In addition, a sensitivity analysis was performed
17 using the parameters for the other soils listed in Table 1 (Aspen Pit 2, Glenwood 1, and
18 Glenwood 3 with higher dynamic viscosities and yield stresses, and Glenwood 4 with much
19 higher values). The results of the sensitivity analysis (FLO2D simulations) show that the flood
20 arrival time at cross section 4 varies from 1.05 to 1.32 hours (compared to 1.32 hours with
21 Glenwood 2 parameters, see Table 6 in original paper). The peak flow varies from 1954 to 3762
22 $m^2 s^{-1}$ (compared to $1,980 m^3 s^{-1}$ using Glenwood 2). The Glenwood 4 parameters result in the
23 shorter arrival time (somewhat counter-intuitively) and higher peak value. Therefore, the
24 rheology, which is a function of the concentration of the mixture and the soil characteristics,
25 does affect the travel time and the peak flows. The results are not expected to be highly sensitive
26 if the dynamic viscosity were to be lower than what was assumed (Glenwood 2), which is
27 expected from the few soil studies in the area.

28 The model results show that the flood takes about 45 minutes to cross the city (travel of front of
29 inundation between cross-section 4 and 5) and the peak flow takes 55 minutes to cross the city.
30 The inundation spreads through the city diffusing the peak flow and reducing it considerably.

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Comment [DCM15]: Response to Reviewer 1, Specific Comment 17 - travel time and roughness.
Comment [RC16]: I.e. difference in arrival time between XS4 and XS5?

1 Sensitivity analysis showed that increasing the dynamic viscosity, from Glenwood 2 to
2 Glenwood 4, the flow travels faster, arriving at the city 17 minutes earlier, crossing the city in 36
3 minutes, with the peak flow taking 45 minutes to cross the city. Glenwood 2 and 4 are the lower
4 and higher end, respectively, for the dynamic viscosity parameters used in the sensitivity
5 analysis.

6 **Roughness:** The impact of roughness was analyzed in the dissertation of Somos-Valenzuela
7 (2014) who concluded that travel time is sensitive to roughness, increasing by 1.5 hours for
8 travel from the lake to cross-section 4 if the roughness is increased from 0.1 to 0.4. Also, the
9 peak flow is inversely proportional to the roughness, so lower roughness results in a slightly
10 higher peak (less than 10% difference in peak flow for 0.1 vs. 0.2 roughness coefficients)
11 (Somos-Valenzuela, 2014). When the roughness within the city is reduced to 0.02, the minimum
12 value recommended for asphalt or concrete (0.02-0.05) (FLO2D, 2012) and the 20% area
13 reduction factor is removed (so the flood is limited only by the topography), the inundation takes
14 22 minutes to cross the city, 50% of the originally computed time. This is an unrealistic value
15 since it considers the entire land cover of the city to be asphalt with no disturbances, buildings,
16 streets, trees, debris, etc.; however, this can be considered a minimum possible time for the flood
17 to cross the city. If a roughness value of 0.05 is used, then the inundation takes 26 minutes to
18 cross the city, and if 0.1 is used, a low but more realistic value, the flood takes 36 minutes to
19 cross the city. Thus, the travel time across the city is more sensitive to changes in roughness
20 values than rheology characteristics.

21 The relative impacts of the GLOF process components can be seen by analyzing the inundation
22 in the city of Huaraz for each of the scenarios simulated. The avalanche size may have the most
23 significant impact on downstream flood hazard. With the lake at its current level, the affected
24 area in Huaraz for the small avalanche scenario (0.7 km²) is approximately 35% of the area
25 potentially affected by the large avalanche (2.0 km²). The other process that could significantly
26 influence the flood hazard in the city is the erosion of the damming-moraine. Although results
27 from this work indicate that a complete moraine failure is extremely unlikely, the possibility of a
28 catastrophic breach cannot be categorically excluded based on existing evidence. If such a breach
29 were to occur, the inundated area could increase to 4.93 km², almost 246% more than the large
30 avalanche–no breach scenario (2 km²). Considering the results of the lake lowering mitigation
31 scenarios, the reduction in hazard area in Huaraz is mostly in the high hazard zones (see Table

7). There is a 27% and 45% reduction in the high hazard area (compared to the current lake level) when the lake is lowered 15 or 30 m, respectively.

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5 Discussion

5.1 General discussion

In this paper, each step in the hazard process chain that could lead to inundation of Huaraz from a GLOF from Lake Palcacocha has been simulated. Of the simulation methods used in this work, the lake hydrodynamics and moraine erosion models are advancements beyond what has been previously reported for GLOF hazard process chain simulations. The use of a fully three-dimensional hydrodynamic model for simulating wave generation, propagation, run-up and overtopping of the damming-moraine allows predictive modeling of the process chain through better representation of the physical processes. Other studies (e.g., Schneider et al., 2014) have used a past event to calibrate the models and then used those calibrations for predictive modeling of other scenarios. When data for past events are not available, the three-dimensional model can help overcome the limitations of two-dimensional SWE models. Better representation of the physical processes in the model (i.e., three-dimensional non-hydrostatic) makes the models useful for predictive purposes without a heavy reliance on calibration. Modeling for predictive purposes, such as that presented in this paper, are useful for analyzing potential GLOF impacts and mitigation strategies.

The general lack of field data regarding actual GLOF events leads to many unknowns about the processes, particularly processes related to avalanches, lake dynamics and moraine erosion. Previous simulations of GLOFs have focused on calibrating upper-watershed processes based on post-event observations (Schneider et al., 2014), but there is very little information on avalanche characteristics, magnitude of avalanche-generated waves (Kafle et al., 2016), or erosive capabilities of overtopping waves on which to base validation of these simulated processes.

There is still a considerable amount of uncertainty in the 3D modeling approach for avalanche-generated waves. Nonetheless, even post-event field studies of GLOF waves have difficulty accurately characterizing the wave magnitudes. The 3D modeling approach presented in this paper is intended as an alternative to partially overcome the absence of field data from a GLOF event at the location of the study.

Comment [DCM17]: Response to Reviewer 1, Specific Comment 20

5.2 Model calibration

Because field data are not available, we attempted to counteract the inability to calibrate the models by using the best available physical representations in our modeling approach. The 3D hydrodynamic model and the hydromorphodynamic model of moraine erosion can give us a better understanding of the likely outcomes of these processes than models that require extensive calibration (e.g., 2D SWE models and breach simulations such as reported in Rivas, et al. (2015)). This is not to say that these models are free from significant uncertainties, but as a model provides better mechanisms to represent the underlying physical phenomena, uncertainties move from the model engine to the physical initial and boundary parameters, reducing the amount of physical or empirical assumptions. Caution is required in any case because lacking a means of calibration/validation, these results represent estimations that might deviate from reality without proper analysis or judgment.

Simulations of lake dynamics with a three-dimensional non-hydrostatic model (FLOW3D) and a two-dimensional SWE model (BASEMENT) indicate that the SWE approximation is not adequate to simulate waves generated by avalanches because of the large energy dissipation due to significant vertical accelerations. Two-dimensional hydrostatic models may be adequate for simulating past events where calibration parameters based on field data may be used to overcome the approximations in the SWE model (Schneider et al., 2014), but it is important that calibration be performed at appropriate points in the model to account for energy dissipation as the wave propagates across the lake. The results from the BASEMENT simulations suggest that, without careful setting and adjustment of the model's boundary conditions, two-dimensional models might produce unrealistic results for wave driven phenomena that underestimate the magnitude of an event. Reference simulations, like those from three-dimensional hydrodynamic models, may help to overcome limitations on the two-dimensional models and turn them into more flexible and efficient tools for erosion and breach failure assessment.

The primary limitation of the lake hydrodynamic model arises from representing an avalanche entering the lake as a volume of water, rather than a combination of rock, ice and snow (Kafle et al., 2016). The wave model calibration method involves controlling the height and depth of the release area in order to influence the fluid height and velocity in the model as the avalanche enters the lake. This helps to overcome the limitations of substituting water for the avalanche

Deleted: For that reason, it is necessary to represent these processes more fully in simulations and minimize the approximations used in modeling the chain of processes. In this work, this is partially achieved through the use of three-dimensional simulations of lake dynamics and a hydro-morphodynamic model to simulate the damming-moraine erosion process.

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1 fluid mixture, but the water representation does not dissipate the energy in the same way as the
2 true avalanche mixture, and the mixing of the avalanche fluid with the lake is not accurately
3 represented in the model.

4 The lake model has a considerable amount of uncertainty. The greatest sources of uncertainty are
5 the avalanche characteristics (inputs to the lake model) and the wave generation. The processes
6 associated with wave generation from avalanche impact are poorly understood, and current
7 model limitations do not allow for an avalanche to be simulated with its actual flow
8 characteristics (rheology, density, etc.) in the same environment as the lake dynamics. Therefore,
9 it is difficult to represent wave generation in a fully physical manner. The avalanche
10 characteristics (depth and velocity) have a significant impact on the wave characteristics and
11 moraine overtopping hydrograph. Additionally, the method of representing the avalanche impact
12 boundary condition may overestimate the momentum of the inflow; the result of this may be
13 somewhat larger wave height, but the greatest impact is in the peak flow and total volume of the
14 overtopping wave. The highest estimates of the overtopping wave characteristics are presented in
15 the paper to illustrate a worst-case scenario, but it is likely that the actual magnitude of an
16 avalanche generated wave may be less than what is reported here.

17 **5.3 Worst-case event simulation**

18 The moraine erosion simulations used a worst-case approach, depicting the moraine as a
19 structure with very low erosive resistance. Therefore, the resulting moraine erosion is
20 overestimated, i.e., erosion depth, width, length, and growth rate. Thus, the simulations sacrifice
21 accuracy in modeling the erosion process to gain confidence in predicting the potential for
22 moraine breaching and collapse. The erosion simulation results suggest that the Lake Palcacocha
23 damming-moraine has adequate stability to resist erosion induced by large waves, since the
24 modeled erosion does not reach from the distal face back to the lake, which would allow the lake
25 water to flow through the breach and accentuate the erosion process and lead to possible moraine
26 failure. The main source of erosive resistance in the simulations is from the morphology of the
27 moraine (e.g., large width to height ratio, long crested dam, and gentle slope of distal moraine
28 face) and not from soil resistance. Previous qualitative assessments of the Lake Palcacocha
29 moraine (Emmer and Vilimek, 2013) and similar structures at other lakes (Worni et al., 2014)
30 assigned very low probabilities of failure of the moraine, but did note its high susceptibility to

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Comment 22

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approach, depicting the moraine as a structure with very low erosive
resistance.

1 wave overtopping. This study, however, provides the first quantitative assessment of possible
2 breach failure for the damming-moraine at Lake Palcacocha, reinforcing results from the
3 qualitative assessments by using numerical simulations that account for the morphology of both
4 the lake and moraine in a two-dimensional modeling scheme.

5 The functions in BASEMENT to simulate erosion come from empirical equations of sediment
6 transport developed for fluvial environments. Due to their empirical nature, the equations depend
7 on calibration to achieve accurate results of erosion and deposition rates. Worni et al. (2012)
8 showed that BASEMENT can achieve realistic results using soil parameters that resemble actual
9 moraine properties. The bed-load transport model used in this paper (Meyer-Peter and Müller,
10 1948) has been derived in different forms since its first release to reverse the model's tendency
11 of over predicting erosion. Newer bed-load models address this problem by applying a direct
12 reduction factor on resulting transport rates or adding hiding functions to account for multi-grain
13 soil matrixes (e.g. Ashida and Michiue, 1971; Wu et al., 2000). Additionally, the two-
14 dimensional limitation of BASEMENT restricts its application for problems where vertical
15 accelerations are relevant, or vertical flow distribution is not uniform. Under these latter
16 conditions, BASEMENT needs three-dimensional simulations to serve as calibration parameters
17 before applying the model to predict erosion and breach formation.

18 Even though a prescribed terminal moraine collapse scenario was simulated, it was not included
19 in the preliminary hazard map for two reasons. First, the complete collapse scenario is based on
20 the premise that we should consider a worst case scenario, but we could not initiate the moraine
21 collapse using our numerical approach; even when a large overtopping wave and highly erosive
22 materials were assumed, the width of the moraine is simply too great, and the erosion does not
23 extend from the distal face of the moraine back to the lake. Therefore, we artificially prescribed
24 and simulated the moraine collapse. Using empirical equations we determined the time that the
25 collapse will take and the hydrograph was calculated following hydrodynamic constraints as
26 indicated in Rivas *et al.* (2015). Based on these modeling results it is extremely unlikely that the
27 collapse will occur, but it cannot be completely disregarded. Secondly, given the magnitude of
28 the extremely unlikely breach scenario results, it is important to avoid creating confusion as a
29 result of misinterpretation of the results. People in Huaraz should decide if they want to consider
30 the worst case scenario in their planning, and this work is limited to informing that decision
31 making process.

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Deleted: The relative impacts of the GLOF process components can be seen by analyzing the inundation in the city of Huaraz for each of the scenarios simulated. The various avalanche sizes considered here may have the most significant impact on downstream flood hazard. With the lake at its current level, the affected area in Huaraz for the small avalanche scenario (0.7 km²) is approximately 35% of the area potentially affected by the large avalanche (2.0 km²). The other process that could significantly influence the flood hazard in the city is the erosion of the damming-moraine. Although results from this work indicate that a complete moraine failure is extremely unlikely, the possibility of a catastrophic breach cannot be categorically excluded based on existing evidence. If such a breach were to occur, the inundated area could increase to 4.93 km², almost 246% more than the large avalanche–no breach scenario (2 km²). Considering the results of the lake lowering mitigation scenarios, the reduction in hazard area in Huaraz is mostly in the high hazard zones (see Table 7). There is a 27% and 45% reduction in the high hazard area (compared to the current lake level) when the lake is lowered 15 or 30 m, respectively.

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5.4 Comparison to 1941 GLOF

There are still many unknowns about the 1941 event, including the precise lake volume at that time, underlying bathymetry and pre-GLOF moraine morphology, flood volume and discharge hydrograph; aerial images and derived historical maps represent the only sources of information known to the authors, about the physical characteristics of the 1941 GLOF, providing at least a rough visual estimation of the flood area. In a qualitative comparison with the GLOF from 1941, we used a map published by the Instituto Nacional de Defensa Civil (INDECI, 2003) where three mudflow event extensions are delineated: Aluvion Preincaico, Aluvion Huallac and Aluvion Cojup 1941. In Figure 11 we plot the inundation extension reported in this paper on the map of the 1941 event delineated by INDECI (2003) and confirm that the inundation modeled has reasonable dimensions in comparison with this historical information. The volume at the time was estimated to be on the order of 14 million m³ (Vilímek et al., 2005), which is more than 7 times the volume that we have calculated for the large avalanche (1.8 million m³). This may explain the fact that in our results the inundation does not pass out of the bank from the Cojup River to the Quilcaihuanca River in the area where the rivers are very close together near the entrance to the eastern border of the city. However, these results demand caution; a qualitative comparison only describes potential differences between simulated and observed flood areas. Because the moraine failure in 1941 changed the upstream conditions at Lake Palcacocha, historical aerial images of flooded areas constitute no source of information for precise calibration for our model.

5.5 Lateral moraine collapse in 2003

According to Vilímek et al. (2005), the lateral moraine collapse that occurred in 2003 at Lake Palcacocha was due to a wave produced by a landslide on the internal face of the left lateral moraine that was triggered by extensive rainfall precipitation which over-saturated the moraine material. The terminal moraine was eroded but it did not breach. A downstream flood was produced by the water that overtopped the moraine. While this type of landslide from the lateral moraine is likely to occur again in the future, the work reported here focuses on the potential effects of an avalanche-generated wave because the magnitude of landslides likely to enter the lake are less than the avalanche volumes we have considered, and the effect of a landslide-generated wave may be somewhat mitigated as it propagates diagonally across the lake, whereas

Deleted: The sediment concentration is an important factor in simulating the inundation in Huaraz because it affects the volume of the flow, and consequently the depth of inundation (Somos-Valenzuela, 20104). In this work, a fixed concentration of 50% by volume was used, which is a good upper limit according to the literature, but it may be too high if the solid material available for erosion is not sufficient in the inundation path. Analysis of sensitivity to sediment concentration was performed for the inundation in Huaraz, assessing the effect on computed velocity and flood stage with sediment concentrations of 0, 20, 30, 40 and 50% (Somos-Valenzuela, 2014). The flood wave travel times were very similar for all cases, and the depths increased with sediment concentration due to the increased volumes (an increase of up to 8 m at cross-section 4 for a concentration of 50% compared to no sediment). The 50% concentration was considered a reasonable value to use because it provides a conservative result.

Comment [DCM20]: Response to Reviewer 1, General Comment 1 – 1941 GLOF

Moved up [3]: The relative impacts of the GLOF process components can be seen by analyzing the inundation in the city of Huaraz for each of the scenarios simulated. The various avalanche sizes considered here may have the most significant impact on downstream flood hazard. With the lake at its current level, the affected area in Huaraz for the small avalanche scenario (0.7 km²) is approximately 35% of the area potentially affected by the large avalanche (2.0 km²). The other process that could significantly influence the flood hazard in the city is the erosion of the damming-moraine. Although results from this work indicate that a complete moraine failure is extremely unlikely, the possibility of a catastrophic breach cannot be categorically excluded based on existing evidence. If such a breach were to occur, the inundated area could increase to 4.93 km², almost 246% more than the large avalanche-no breach scenario (2 km²).

Moved up [4]: Considering the results of the lake lowering mitigation scenarios, the reduction in hazard area in Huaraz is mostly in the high hazard zones (see Table 7). There is a 27% and 45% reduction in the high hazard area (compared to the current lake level) when the lake is lowered 15 or 30 m, respectively.

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Comment [DCM21]: Response to Reviewer 1, General Comment 2 -2003 landslide from lateral moraine

1 an avalanche-generated wave would enter along the longitudinal axis of the lake and is unlikely
2 to be attenuated by reflections off of the lateral moraines.

4 **6 Conclusions**

5 There is consensus among local authorities, scientists and specialists that Lake Palcacocha
6 represents a GLOF hazard with potentially high destructive impact on Huaraz, and this
7 consensus has been validated by the modeling results presented in this paper. Huaraz previously

8 experienced a GLOF in 1941 when the outburst from Lake Palcacocha killed about 1800 people
9 (Wegner, 2014). However, there was no previous model that assessed the potential extent of
10 inundation given the current size of the lake. This work used high-resolution topographic
11 information in a two-dimensional debris flow model of the inundation below the lake. Several
12 avalanche magnitudes were used to assess the range of possible inundation and hazard in Huaraz.
13 In addition, scenarios of based on lake lowering were simulated to determine the mitigation
14 potential of lowering the lake level.

15 This work has provided a physical analysis of all of the processes in a chain of events from the
16 summit to the city for a potential GLOF from Lake Palcacocha and determined that there could
17 be significant impacts in the city of Huaraz. This work has demonstrated advancements in
18 simulation methods for the lake dynamics and the dynamic erosion process of the damming-
19 moraine that help further our understanding of this type of event. Based on the results of this
20 work, it can be concluded that three-dimensional non-hydrostatic simulations of slide-generated
21 waves are necessary to capture the full effects of these waves and their magnitudes at the point of
22 overtopping. This study also found that the morphology of the damming-moraine at Lake
23 Palcacocha may be a more important factor than the soil erosion characteristics in determining
24 the stability of the moraine and its ability to withstand the high forces of large overtopping
25 waves.

26 The results indicate that a GLOF for a large avalanche event takes about one hour and twenty
27 minutes to arrive at the city (cross-section 4) after the avalanche process starts, and the flood
28 peak arrives two to three minutes later. The peak crosses the city from in about 45 minutes,
29 expanding to the north and south as it progresses through the city. Based on the flood intensity,
30 the most highly impacted areas in the city are near the Quillcay River just to the south of the

Comment [DCM22]: Response to Reviewer 1, Specific
Comment 23

Deleted: There is consensus among local authorities, scientists and
specialists that Lake Palcacocha represents a GLOF risk with
potentially high destructive impact on Huaraz, and this consensus
has been validated by the modeling results presented in this paper.

1 river. While the inundated areas for medium and small avalanches are less than the affected area
2 due to a large avalanche, there is a significant reduction in the high intensity areas for these
3 events. For the large avalanche event, most of the affected area of the city has a very high hazard
4 level for the current lake level. With mitigation through lake lowering, the total affected area is
5 reduced (by around 30% for a 30 m lowering scenario), but the greatest impact of lake lowering
6 is that more of the high and medium hazard zones areas are downgraded to low hazard. The
7 results indicate that Lake Palcacocha is dangerous if an avalanche occurs, especially since there
8 is no way to prevent an avalanche from falling into the lake and overtopping waves are expected
9 for all avalanche sizes with the lake at its current level. The damage could be even more
10 extensive in the extremely unlikely event of an avalanche and moraine breach.

11 Based on these conclusions, it is recommended an early warning system should be installed in
12 the basin. This is an urgent matter because a significant area of the city of Huaraz could be
13 impacted by a GLOF from Lake Palcacocha, and timely warning and evacuation of the
14 population is the best way to prevent injuries and mortalities. The results of this study indicate
15 that the inundated area may be reduced through lake lowering, and the highest likelihood event
16 (small avalanche) produce significantly less inundation with lake lowering. An economic
17 analysis of mitigation alternatives should be undertaken to determine an optimized lake level that
18 balances cost and potential benefits.

19 **ACKNOWLEDGEMENTS**

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27 through the entire work. Likewise, we highly appreciate readings and feedback on the sections of
28 dynamic breach simulations from Adam Emmer. The authors greatly appreciate the constructive
29 comments of Dr. Christian Huggel and one other anonymous reviewer.

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12

13

1 Table 1. Main Parameters Defining the Soil Matrix Used in BASEMENT Simulations of the
 2 Lake Palcacocha Moraine.

Morphodynamic parameter	Adopted value	Source
Sediment transport formula	MPM single-grain	Meyer-Peter and Müller (1948)
Diameter d_{50}	1 mm	Novotny and Klimes (2014)
Porosity	40%	Typical value for spherical sediment
Bed load factor	2	Modified from Wong and Parker (2006) and Worni et al. (2012)
Failure angle of submerged sediment	36.5 degrees	Novotny and Klimes (2014)
Failure angle of dry sediment	77 degrees	Worni et al. (2014)
Failure angle of deposited sediment	15 degrees	Worni et al. (2014)

3
 4 Table 2. Flood Intensity Classification.

Intensity		Maximum Velocity ($m s^{-1}$) times Maximum Depth (m)			Flood Intensity
		> 1.0	0.2 - 1.0	< 0.2	
Maximum Depth (m)	> 1.0	High	High	High	High
	0.2 - 1.0	High	Medium	Low	Medium
	< 0.2	High	Low	Low	Low

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2 Table 3. Flood Hazard Classification.

Hazard		Likelihood			Hazard Level
		High	Medium	Low	
		Avalanche Size			
		Small	Medium	Large	
Intensity	High	High	High	High	High
	Medium	High	Medium	Low	Medium
	Low	Medium	Low	Low	Low

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4

1 **Table 4. Characteristics of Three Avalanche Events of Different Size as Simulated in RAMMS.**
 2 Overtopping Volume, Flow Rate and Wave Height for Three Avalanche Events as Simulated in
 3 ~~FLOW3D~~ for the Current Lake Level and Three Lake Mitigation Scenarios. ~~Comparison of mid-~~
 4 ~~lake wave heights between Heller and Hager (2010) equations and FLOW3D simulations for 0-~~
 5 ~~m lower scenario~~

Comment [DCM23]: Response to Specific Comment 14

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	Avalanche Event		
	Large	Medium	Small
Avalanche characteristics in RAMMS			
Avalanche size (10^6 m^3)	3	1	0.5
Maximum depth of avalanche material at lake entry (m)	20	15	6
Maximum velocity of avalanche material at lake entry (m s^{-1})	50	32	20
Time to reach the lake (seconds)	33	36	39
% of mass released that reaches the lake in 60 seconds	84	72	60
0 m lower			
Overtopping volume (10^6 m^3)	1.8	0.50	0.15
Overtopping peak flow rate ($\text{m}^3 \text{ s}^{-1}$)	63,400	17,100	6,410
Overtopping wave height above artificial dam (m)	21.7	12.0	7.1
Maximum mid-lake wave height (m) - Heller and Hager (2010)	42.2	21.1	8.8
Maximum mid-lake wave height (m) - FLOW3D	47.8	30.1	19.6
15 m lower			
Overtopping volume (10^6 m^3)	1.6	0.2	0.02
Overtopping peak flow rate ($\text{m}^3 \text{ s}^{-1}$)	60,200	6,370	1,080
Overtopping wave height above artificial dam (m)	38.4	27.5	25.1
30 m lower			
Overtopping volume (m^3)	1.3	0.05	0
Overtopping peak flow rate ($\text{m}^3 \text{ s}^{-1}$)	48,500	1,840	0
Overtopping wave height above artificial dam (m)	60.8	42.5	0

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Comment [DCM24]: Response to Specific Comment 9

1 Table 5 . Fit indices for flow properties at the overtopping zone of Lake Palcacocha (Target cross
 2 section in Figure 5) comparing BASEMENT and FLOW3D simulation results.

<u>Flow property</u>	<u>Fit indices</u>	<u>Scenarios</u>	
		<u>No lake lowering</u>	<u>Lake lowering</u>
<u>Mass flux</u>	<u>Peak mass flux difference (%)*</u>	<u>0.04</u>	<u>1.3</u>
	<u>NRMSE (%)**</u>	<u>3.8</u>	<u>2.0</u>
<u>Momentum flux</u>	<u>Peak momentum flux difference (%)*</u>	<u>7.3</u>	<u>4.4</u>
	<u>NRMSE (%)**</u>	<u>5.1</u>	<u>3.2</u>

3 * Peak differences refer to relative errors (expressed as percentage) between point measurements of
 4 maximum mass flux and momentum flux for both models (Flow 3D and BASEMENT).

5 ** NRMSE = Normalized Root Mean Square Error, accounts for errors across the entire hydrograph of
 6 mass and momentum fluxes.

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Downstream of Lake Palcacocha for the Current Lake Level and a Large Avalanche. . .
Arrival Time (hr) ... [4]

Deleted: Table 8. Areas of Flood Intensity for Current Lake level, large avalanche and full breaching scenario. . .
Med. intensity area .
High intensity area .
Total affected area .
 0.31 ... [5]

Comment [DCM25]: Response to Specific Comment 18

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1 **Table 6. FLO2D Simulation Results at Cross-sections Downstream of Lake Palcacocha for the**
 2 **Current Lake Level and a Large Avalanche.**

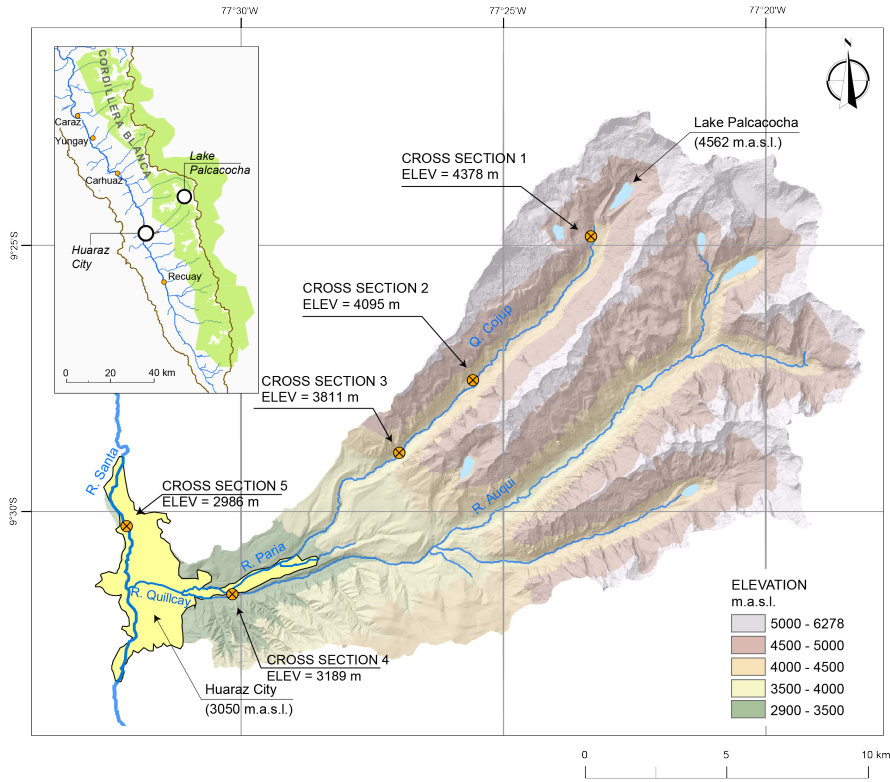
Cross Section	Avalanche size	Arrival time (hr)	Peak time (hr)	Peak discharge (m³ s⁻¹)
1	Large	0.05	0.05	39,349
	Medium	0.08	0.09	4,820
	Small	0.14	0.16	436
2	Large	0.51	0.65	3,246
	Medium	1.07	1.14	347
	Small	2.8	2.88	27
3	Large	0.81	0.84	2,989
	Medium	1.67	1.71	272
	Small	4.57	4.6	19
4	Large	1.32	1.36	1,980
	Medium	2.9	2.97	149
	Small	8.68	8.73	8
5	Large	2.1	2.26	920
	Medium	4.95	5.27	73
	Small	15.8	16.1	4

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 4
 5 **Table 7. Areas of Each Hazard Level corresponding to the Current Lake Level and Two Lake**
 6 **Mitigation Scenarios.**

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Mitigation	Low hazard area (km²)	Med. hazard area (km²)	High hazard area (km²)	Total affected area (km²)
0 m lower	0.52	0.05	1.43	2.01
15 m lower	0.61	0.00	1.04	1.65
30 m lower	0.61	0.00	0.79	1.40

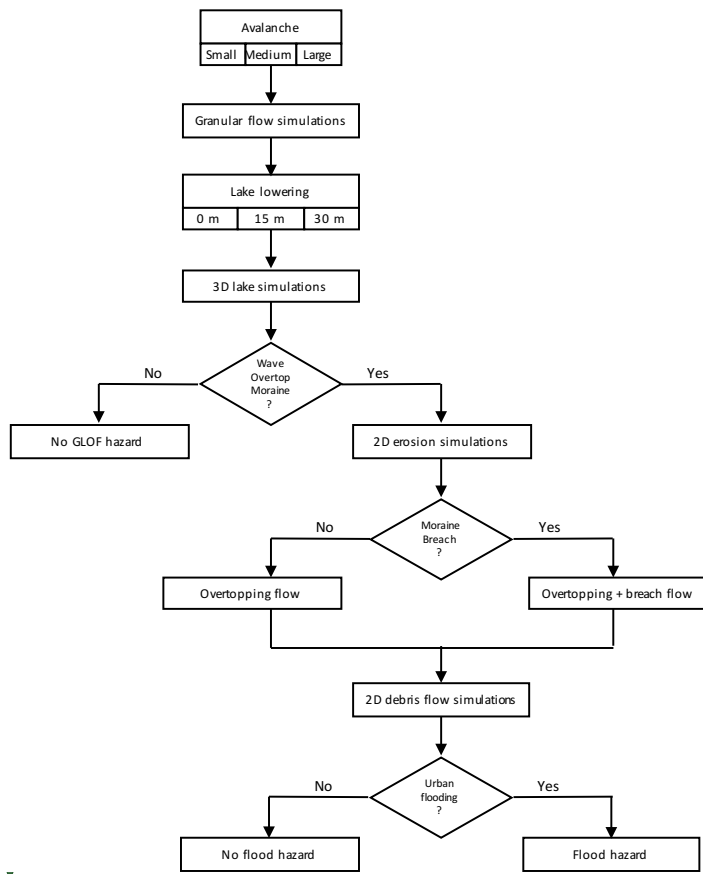
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3 Figure 1. Map of the study area showing Lake Palcacocha and the city of Huaraz in the Quillcay
4 watershed and the Digital Elevation Model (DEM) of Quillcay watershed. The locations where
5 hydrographs of the FLO2D simulation results are illustrated are marked as cross-sections.

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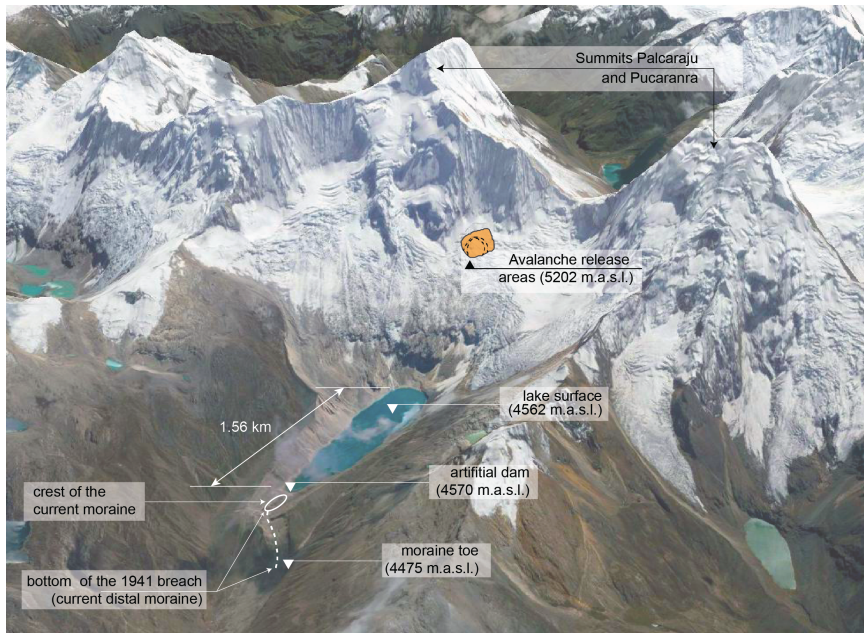


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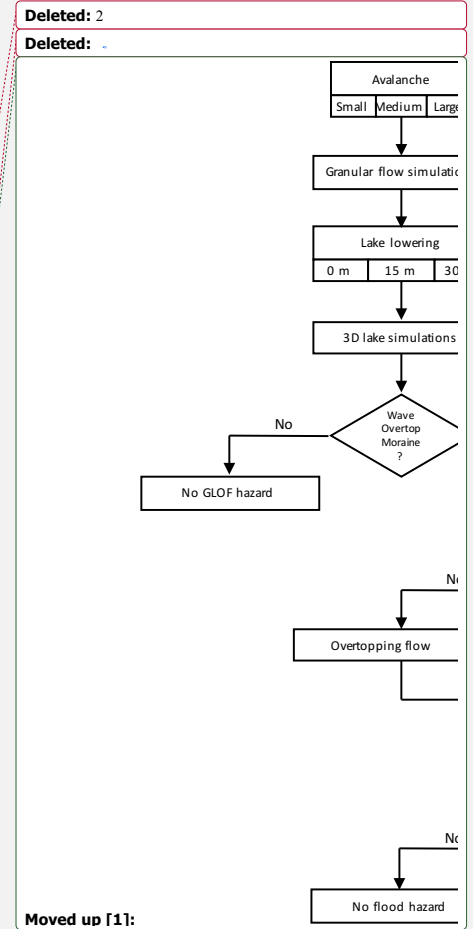
Figure 2. Flowchart of the hazard process chain for an avalanche triggered GLOF from a glacial lake to assess potential downstream inundation.

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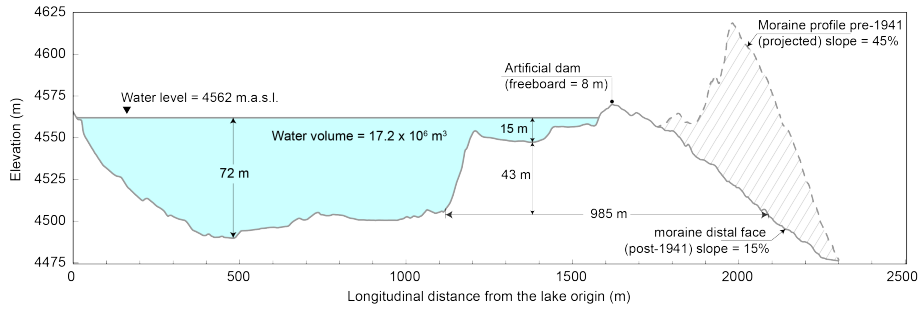
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2 **Figure 3.** Lake Palcacocha in 2014 with Palcaraju (6,274 m) on the left and Pucaranra (6,156 m)
3 on the right in the background and the 1941 GLOF breach below the lake. Potential avalanche
4 release areas located at an elevation of 5202 m to the north east of Lake Palcacocha following
5 the main axis of the lake. (Google Earth, 2014).



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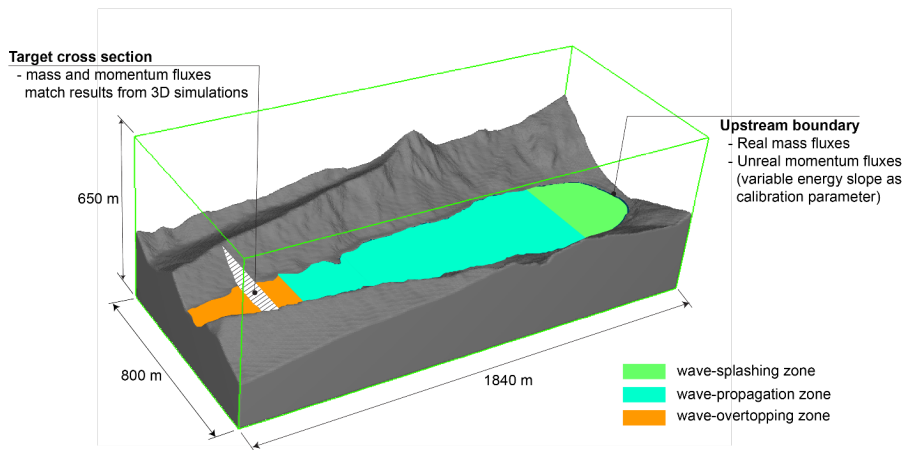


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3 Figure 4. Longitudinal profile of Lake Palcacocha and its terminal moraine (factor of vertical
 4 exaggeration of 5). The moraine profile before the 1941 GLOF exhibited width-to-height ratios
 5 of 6, while the reshaped moraine after 1941 shows width-to-height ratios of 14 and gentler slopes
 6 of 15% (after Rivas et al., 2015).

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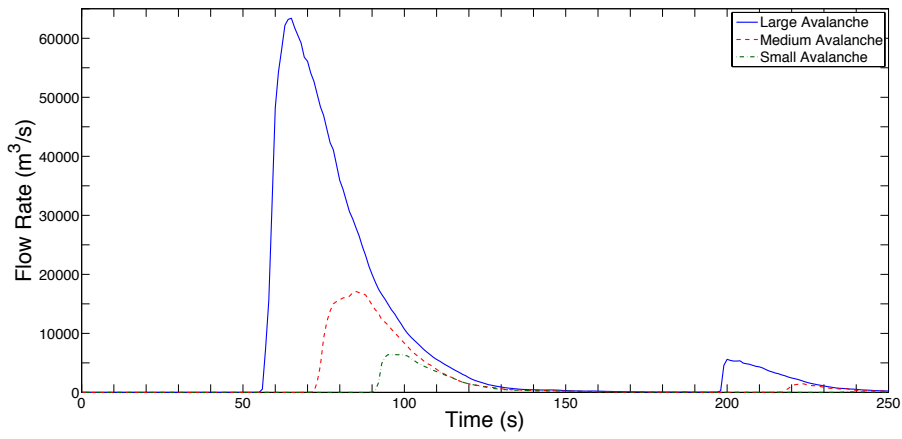
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9 **Figure 5. Zones of comparison to validate using BASEMENT for wave-driven breach models.**
 10 The length of each zone is conceptual and not precise. The locations of the upstream boundary
 11 and the target cross section coincide with equivalent flux surfaces in FLOW3D.

Comment [DCM26]: Response to Specific Comment 9

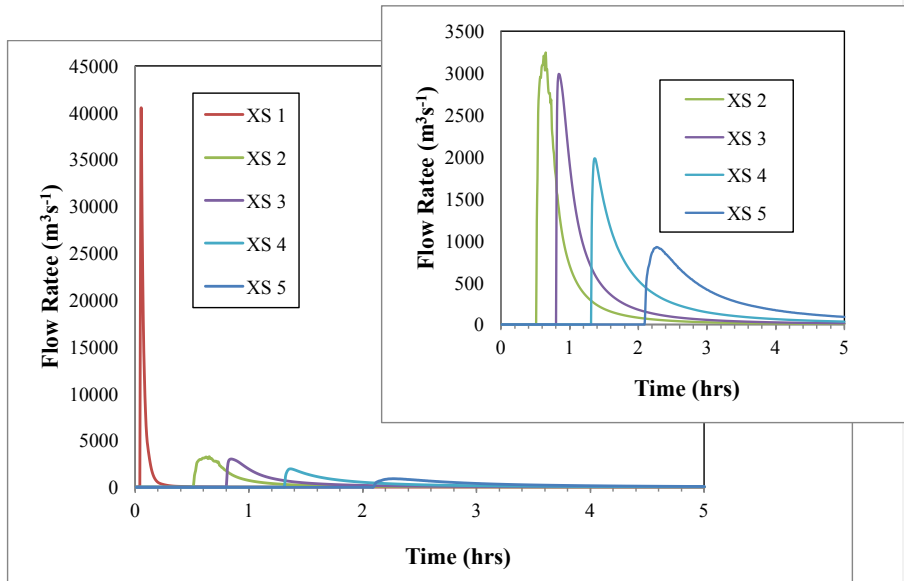
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Figure 6. Overtopping wave discharge hydrographs for the three avalanche events with the lake at its current level.

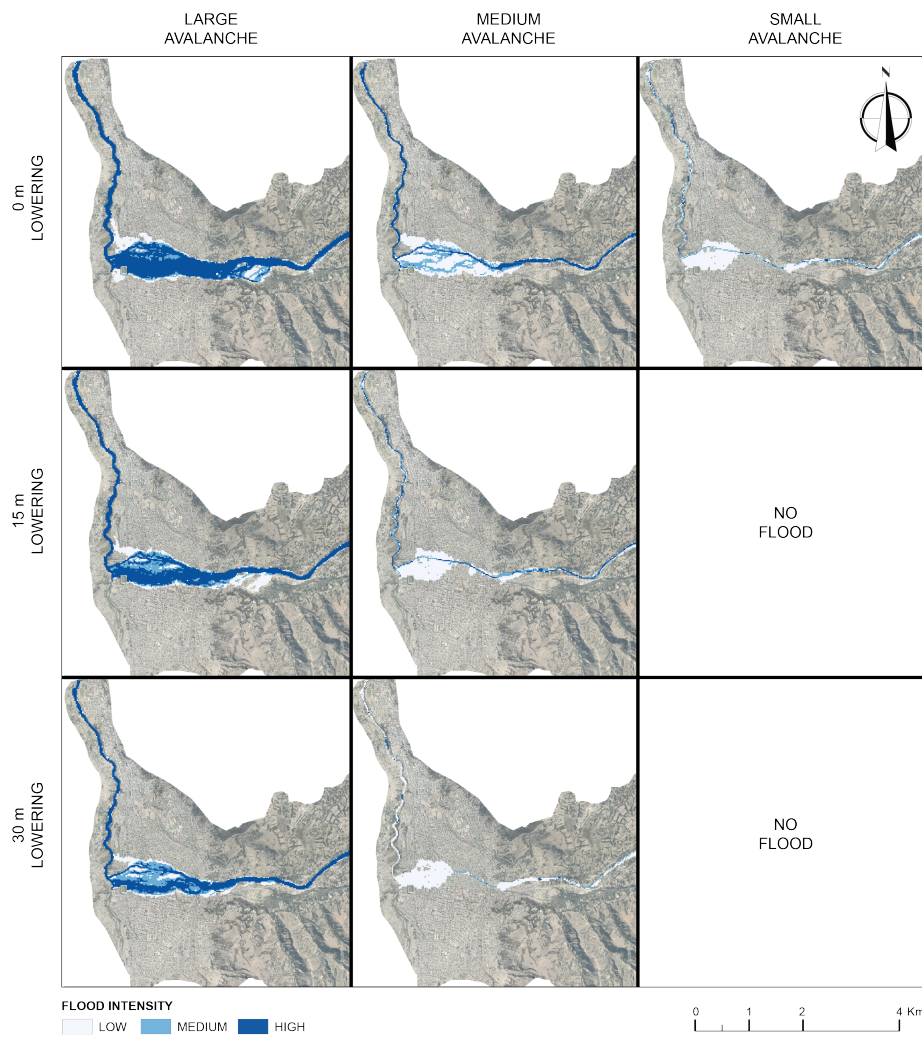
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Figure 7. Flood hydrographs at 5 cross-sections downstream of Lake Palcacocha for the large avalanche and current lake level scenario. Inset shows results on a larger vertical scale for cross-sections 2-5.

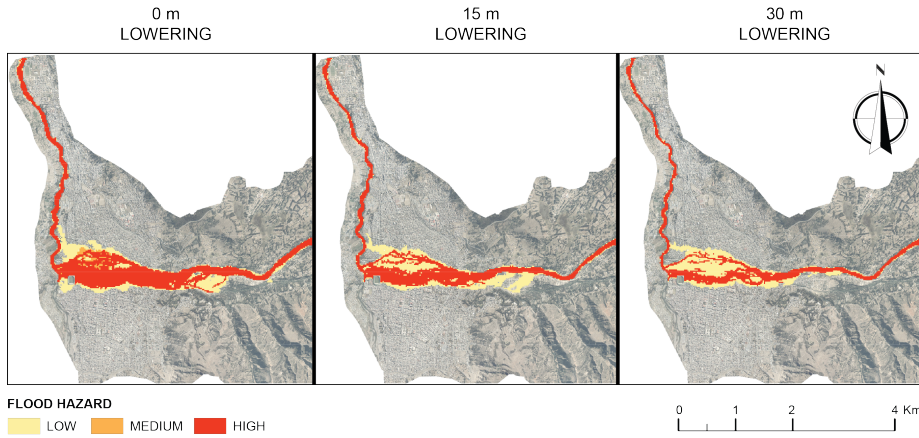
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 2 Figure 8. Flood intensity in Huaraz associated with a potential GLOF from Lake Palcacocha for
 3 scenarios of 0 m of lake lowering (current condition), 15 m lowering and 30 m lowering
 4 conditions for small, medium and large avalanches.

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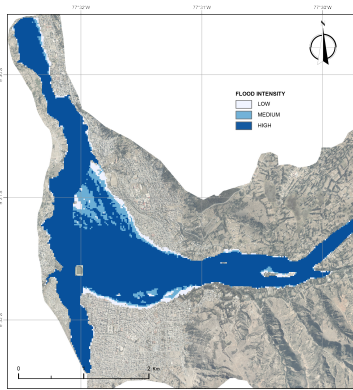


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3 Figure 9. Preliminary hazard map of Huaraz due to a potential GLOF originating from Lake
 4 Palcacocha with the lake at its current level (0 m lowering) and for the two mitigation scenarios,
 5 (15 m lowering, and 30 m lowering).

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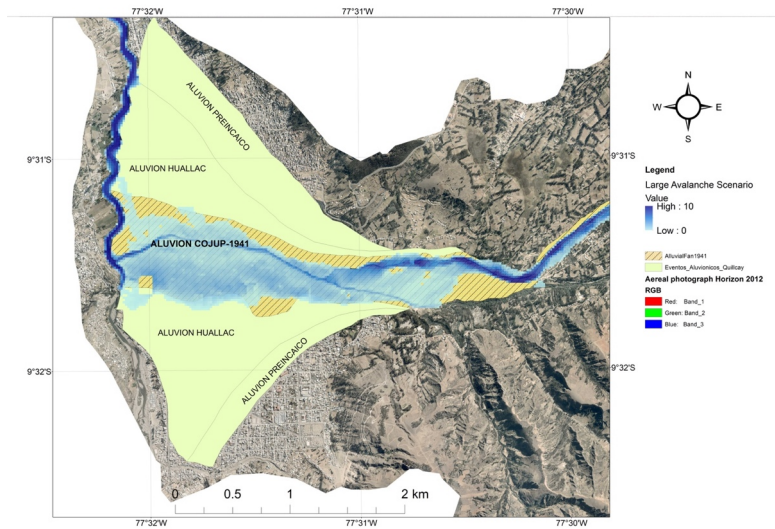
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8 Figure 10. Flood intensity in Huaraz associated with a probable maximum inundation GLOF
 9 from Lake Palcacocha for the scenario of 0 m lake lowering condition and a large avalanche.

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Figure 11. Maps published by INDECI (2003) indicating the extension of past mudflow events with the large avalanche scenario superimposed on top of them.

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Comment [DCM27]: Response to Reviewer 1, General Comment 1

Dynamic simulations were made in BASEMENT using worst-case soil conditions described above (Table 1) and the large avalanche wave dynamics to assess the erosion and potential breach of the damming-moraine at Lake Palcacocha. The BASEMENT simulations were compared to similar wave-moraine simulations in FLOW-3D to validate the use of the two-dimensional BASEMENT simulations instead of the full three-dimensional FLOW-3D simulations for the erosion process.

Flow properties at the overtopping zones of the Lake Palcacocha damming-moraine show good agreement between the BASEMENT and FLOW-3D results (Table 5). The hydrographs show a close match of the overtopping waves despite the high flow magnitudes and short development time characterizing those waves. Peak flow and momentum differences are not significant, as upstream boundary adjustments forced the models to agree for these parameters. Assessing the behavior of the whole hydrograph, bias indexes indicate that flow or mass fluxes exhibit closer matches in comparison with momentum fluxes. Measures of bias vary from -17.6% for mass fluxes up to -27.3% for momentum fluxes, showing that BASEMENT tends to underestimate flow properties, especially momentum. Considering the extreme peaks of these simulations, the differences seem reasonable, making the corresponding BASEMENT models a good hydrodynamic base on which to build the erosion models (see next section).

The relative agreement of the overtopping hydrographs between the BASEMENT and FLOW-3D models shows that it is possible to replicate reasonably well the 3D characteristics of avalanche-generated waves in a 2D SWE model by exaggerating the energy slopes of upstream boundaries (Table 4).

Considering the results of the lake lowering mitigation scenarios, the reduction in hazard area in Huaraz is mostly in the high hazard zones (see Table 7). There is a 27% and 45% reduction in the high hazard area (compared to the current lake level) when the lake is lowered 15 or 30 m, respectively.

Table 5. Measures of Agreement for Flow Properties at the Overtopping Zone of Lake Palcacocha: Comparing Results from BASEMENT and FLOW-3D Models.

Flow property	Measure of agreement	Large avalanche
Mass	Peak flow difference (%)	0.04
	Bias (%)	-17.6
	Normalized Root Mean Squared Error (%)	24.9
Momentum	Peak momentum difference (%)	7.3
	Bias (%)	-27.3
	Normalized Root Mean Squared Error (%)	38.8
Energy	Grade line slope (fraction per million)	140

Table 6. FLO-2D Simulation Results at Cross-sections Downstream of Lake Palcacocha for the Current Lake Level and a Large Avalanche.

Cross Section	Arrival Time (hr)	Peak Time (hr)	Peak Discharge (m³/s)
1	0.05	0.05	39,349
2	0.51	0.65	3,246
3	0.81	0.84	2,989
4	1.32	1.36	1,980
5	2.10	2.26	920

Table 8. Areas of Flood Intensity for Current Lake level, large avalanche and full breaching scenario.

Low intensity area (km²)	Med. intensity area (km²)	High intensity area (km²)	Total affected area (km²)
0.31	0.40	4.22	4.93

